

EuroRegionalMap

Pan-European Database at Medium Scale

Specification and Data Catalogue for Data Production

- User version for ERM release v10.1 -

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Abstract (for dissemination): The product defined is referred to as EuroRegionalMap. The purpose of these specifications is to provide a description of the content, accuracy, data format and design philosophy of EuroRegionalMap. Conformance to this specification will insure uniformity among all mapping and charting agencies engaged in a co-coordinated production and maintenance program for the product range.

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1 Introduction

Scope

This document defines the content and format of European topographic and administrative reference data at regional level of detail based on requirements set at the European level. It facilitates the production of a seamless and harmonised data set that is produced in cooperation by the National Mapping and Cadastral Agencies (NMCAs), using the official national databases.

The product defined is referred to as EUROREGIONALMAP.

Purpose

The purpose of these specifications is to provide a description of the content, accuracy, data format and design philosophy of EUROREGIONALMAP. Conformance to this specification will insure uniformity among all NMCAs engaged in a co-coordinated production and maintenance program for the product range.

Reference Documents

Standards and Specifications

The following specifications and standards form a part of this document to the extent specified herein.

NIMA United States Department of Defence MIL-V-8083 Vector Smart Map (VMAP)

Level 1, 1 June 1995

DIGEST The Digital Geographic Information Exchange Standard, Edition 2.1 September

2000, DGIWG.

EUROGEOGRAPHICS PETIT Project: EUROMAP Product Specifications, Aug 99, REF:

IMP/3035/WP6/MEG/004

EUROGEOGRAPHICS EBM-ERM-EGM Comparison Report, edition 2.1, 30 Oct 2003

Other Publications

The documents listed in this section have served as a reference for concepts applicable in the specifications.

EUROGEOGRAPHICS EuroBoundaryMap, Product Specification for v9.0, 2014

IUCN publication Guidelines for Protected Area Management Categories, 2008

http://www.iucn.org/dbtw-wpd/edocs/PAPS-016.pdf

EUROGEOGRAPHICS EuroGlobalMap Specifications version 7.0, Sept 2013

http://www.eurogeographics.org/sites/default/files/EGM_Specifications_v7.0.pdf

DFDD DGIWG Feature and Attribute Data Registry,

https://www.dgiwg.org/FAD/registers.jsp

ESDIN Small and Medium Scale Data Specifications,

http://www.esdin.eu/project/summary-esdin-project-public-deliverables#small

INSPIRE Data Specifications, http://inspire.jrc.ec.europa.eu/index.cfm/pageid/2

2 General information

EuroRegionalMap Concept

EuroRegionalMap is a pan-European seamless topographic database at regional level of detail. EuroRegionalMap is a vector-based product and is designed to support GIS applications and background display.

A first set of specifications has been elaborated during the PETIT Project. Starting from the specifications of the military product VMap Level 1 (Vector Smart Map), they were adapted to civilian needs according the market study. PETIT specifications have then been revised taking into account of production constraints of mapping agencies. Nomenclatures used for attributes and features come from the DIGEST FACC (Feature Attribute Coding Catalogue). The theoretical model is also DIGEST compliant.

A consortium of 6 NMCAs has settled the first version of the specification.

These NMCAs are:

BKG: Bundesamt für Kartographie und Geodäsie

Federal Agency for Cartography and Geodesy

IGN-B Institut Géographique National - Belgique

National Geographic Institute - Belgium

IGN-F: Institut Géographique National – France

National Geographic Institute - France

KMS: Kort & Matrikelstyrelsen

National Survey and Cadastre - Denmark

OSI: Oifig na Suirbheireachta Ordnais

Ordnance Survey - Ireland

OSNI: Ordnance Survey of Northern Ireland

Since its start EuroRegionalMap has evolved in terms of content and coverage as shown in the table below.

EuroRegionalMap Project phases	Demonstration phase "EuroRegioMap project"	Extension phase	Consolidation phase	Migration phase	Mature phase
Main objectives	To demonstrate the feasibility of European harmonisation of medium scale topographic databases owned by the NMCAS	To extend the coverage of ERM to European level	To provide regular update. To enhance data quality and improve level of harmonisation	To prepare the migration into the INSPIRE framework To provide regular updates and enhance data quality according to the requirements stated in the EuroStat contract	ERM is now a recognised product used as geo-referencing system at Euopean level
Timeframe	2001-2004	2004-2007	2008-2010	2011-2014	2015
Coverage	6 country datasets	31 country datasets	32 country datasets	34 country datasets	37 country datasets
Release	ERM v1.0	ERM v2.x	ERM v3.x	ERMv4.0-v8.0	ERM v9.0

EuroRegionalMap Concept for Mandatory and Optional Data Content

The quality contract is to reach as most as possible a seamless dataset where information indicated in the specifications are available for whole Europe, harmonized and produced according to the portrayal criteria and quality criteria mentioned in the specifications. However we know that it would be difficult to reach such a level for the complete dataset. We have to weight the data content according to what is of basic importance and what is optional.

The selection criteria to decide which features and attributes are of basic or optional importance have been done according to their rate of importance for users and the rate to be commonly supported by NMAs.

The basic or CORE content of the EuroRegionalMap dataset has to be available for the whole dataset extent and is composed of the most important features and information asked by users or the most commonly supported features and information among NMAs. The optional content is not necessarily available for the whole dataset extent and gathers information of minor importance for users or being too specific to be supported by a majority of NMAs. However, when an optional feature is populated, the mandatory attributes be populated too.

Database Sources and Extent

The primary data sources used for EuroRegionalMap are the national data collections of the mapping agencies possibly at similar spatial resolution or the VMap Level 1 data. Secondary data sources internal or external to the mapping agencies may also be used to fulfil the information.

The extent of the data set is limited to Europe.

3 Requirements

Coordinate Reference Systems

Geodetic Datum

The horizontal datum for EuroRegionalMap shall be the European ETRS89

Vertical Datum

The vertical datum for EuroRegionalMap shall be the European Vertical Reference System EVRS

Coordinate System

EuroRegionalMap data are stored in decimal degrees as geodetic co-ordinates with northern and eastern hemispheres having positive sign for latitude and longitude, respectively.

Absolute Horizontal Accuracy

This represents the difference between the recorded horizontal coordinates of features and their true positions. Absolute horizontal accuracy is expressed as a circular error at 90 percent probability.

Accuracy specifications for traditional paper maps are expressed in terms of map distances; for digital products, such as EuroRegionalMap, accuracy is expressed in ground distances. Features in EuroRegionalMap should have 125m of accuracy or better. However, a less accurate level is accepted depending on the data sources accuracy. The absolute horizontal accuracy and data sources have to be indicated in the metadata.

Data Density Level and Selection Criteria

EuroRegionalMap data are collected at a density of detail that approximates the medium scale product range (from 1:200 000 to 1:300 000). Portrayal criteria mentioned in the data dictionary are general guidelines. It is up to producers to settle in detail its own portrayal criteria.

The appropriate scale for hard-copy output should be at 1:250,000. Geometric data resolution in the density of vertices on an edge should be as low as possible keeping a realistic size and shape of the feature. The horizontal geometric resolution should be stored to the equivalent precision of 5 meters or 0.2 in arc-seconds or 0.00005 in decimal degrees.

Dimension

Units of Measure

Unit of measure shall be provided in metric measurement system. Z values are expressed in meters. Areas are expressed in squared kilometres. Azimuth and angles are expressed in degrees clockwise with azimuth 0.

Geometric resolution

The appropriate scale for hard-copy output should be at 1:250,000. Geometric data resolution in the density of vertices on an edge should be as low as possible keeping a realistic size and shape of the feature.

The horizontal geometric resolution should be stored to the equivalent precision of 5 meters or 0.2 in arcseconds or 0.00005 in decimal degrees.

Geometric data resolution according to generalization criteria should have minimum tolerance values. The following shows the tolerance values for geometric resolution in ground distance.

- The minimum accepted area size is 0.06 km².
- The matching tolerance of the geometry is **5 m**. (weed and fuzzy tolerance)
- The minimum length of an edge between two connected points should be **50 m**. If connected points distances are less than 50m, they have to be combined into one.

Exceptions are:

The connected points are assigned to a feature.

The edges associated to the connected point compose features having different attributes

4 Data Model and Structure

Terminology

Area feature - A geographic entity that encloses a region; for example, a lake, administrative area, or state.

Connected node - One of the two primitive types used to represent linked features that are zero dimensional at a particular scale. Connected nodes are always found at the ends of edges and are topologically linked to the edges. Connected nodes are used in two ways: (1) to define edges topologically (always) and (2) to represent point features that are found at a juncture of linear features, such as overpasses, locks in a canal, or underground utility access points. Under the first usage, the connected nodes are referred to as start and end nodes. Under the second usage, attributes will be associated with the point features related to the connected nodes.

Coverage: a set of feature classes that has a spatial extent and in which primitives interconnect as described by the coverage's topology

Edge: A one-dimensional curve primitive joining two (possibly the same) nodes used to represent the location of a linear feature and/or the borders of faces. Depending upon the level of topology, edges may be topologically linked to nodes, edges, and faces. Edges are located by an ordered collection of two or more coordinate tuples (pairs or triplets). At least two of the coordinate tuples must be distinct. The orientation of an edge can be recognized by the ordering of the coordinate tuples.

Face - A region enclosed by an edge or set of edges. Faces are topologically linked to their surrounding edges as well as to the other faces that surround them. Faces are always non-overlapping.

Feature - A geographic entity related in some way to the Earth's surface. It may be either a Simple Feature or a Complex Feature. A Simple or Complex Feature has a specific set of Attribute values. A Complex Feature consists of a number of Features (Simple and/or Complex).

Feature class: A set of features that shares a homogeneous set of attributes. A feature class consists of a set of tables that includes one or more primitive tables and one or more attribute tables. A feature class has the same columns of attribute information for each feature. Every feature class has one and only one feature table. The type of EuroRegionalMap feature classes is the simple feature class. The subtypes of the simple feature classes are the point feature class, line feature class, area feature class, and text feature class.

Feature code: A unique identifier assigned to a feature. The code is composed of five characters. The first is a letter indicating the category, the second is a letter indicating the sub-category and the last three characters (numeric) indicate a serial number in the sub-category.

Geometric primitive: The basic geometric units of representation, specifically, nodes, edges and faces

Isolated node - One of the two node primitive types used to represent isolated features that are zero dimensional at a particular scale. An isolated node is never used as a start or end node. An isolated node is topologically linked to its containing face when faces are present and cannot occur on an edge. This is also known as an "Entity Node".

Layer: A layer consists of a consistent set of data of the same type. For vector data, a layer is a pre-defined collection of geographical features, grouped by theme, contained within a single specified level of topology (following the rules of that level topology, e.g., if it is planar graph there are no crossing lines). Layers will be composed of one or more area, line, or point features as defined by specification. A layer can also be referred to as coverage.

Line feature - A geographic entity that defines a linear (one-dimensional) structure; for example, a river, road, or a state boundary

Node - A zero-dimensional geometric primitive that is composed of a single coordinate tuple. There are two types of nodes: isolated nodes and connected nodes. Only one node can occupy a single geographic location.

Point feature - A geographic entity that defines a zero-dimensional location; for example, a building.

Theoretical Data Model

The EuroRegionalMap vector data model is based on the DIGEST vector data model, which adheres to the georelational data model. Feature entities are real items that can be identified on the earth, such as a river or a tower, or they are abstract items such as political boundaries. Attributes may be ascribed to the features. Features may be either of Point, Line, Area or Text type. The spatial extent of features is described in terms of Isolated or Connected Node, Edge and Face elements. These primitive elements carry positional attributes.

In the EuroRegionalMap data model, the one-way relationship from simple features to primitives is restricted to many-to-one relationship. A simple feature is composed of only one primitive. A simple line feature is composed of only one edge, a simple point feature is composed of only one node and a simple area feature is composed of only one face. But several simple features can share the same primitive. For example, an island (simple feature area) is fully covered by swamp (another feature area) and has identical area. Therefore island and swamp share the same face.

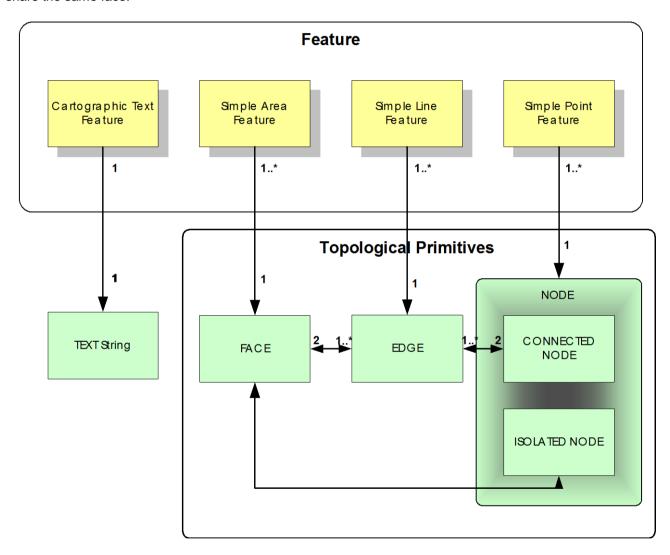


Figure 1: EuroRegionalMap Theoretical Data Model

Database Topology

The basic topological relationships for EuroRegionalMap are following the DIGEST data model and are set up at the level of the geometric primitives. Topological relationships can be described as edge-to-node, face-to-edge and node-to-face. In EuroRegionalMap, the acceptable levels of topology are the planar graph (level 2) or the full topology (level 3) within layer.

Planar graph data (level 2) consists of a set of edges and entity points, where edges meet only at connected nodes. Edges contain start node, end node, right edge and left edge information. Full Topology data (level 3) introduces the concept of face and describes face-to-edge as well as node-to-face topological relationships. A planar surface is portioned by a set of mutually exclusive and collectively exhaustive faces. Edges contain left face and right face, start node and end node, and right and left edge information. Edges meet only at connected nodes.

A text feature is a cartographic feature and exists to provide an annotation capability. Text feature does not take part in topology.

Topological Rules

These topological rules are set up within a layer or a theme

- No two nodes may occupy the same (x, y or long, lat) coordinate point. Exceptions apply for the layer POI as well as for Hydrographic Network Nodes.
- No two edges may have the same geometry.
- A node will intersect edges only at their start/end point.
- No edge will intersect nor overlap any other edge, or itself.
- No two faces overlap.
- A face may contain any number of isolated nodes.
- As a result of the above rules, topological primitives may exist without being a component of any simple feature.
- No isolated node can be located on an edge; it has to be a connected node.

Topological Association

Functional, spatial, and logical association are examples of relationships that can be represented and analyzed in a GIS database and need to be considered and specified for the EuroRegionalMap data.

These additional topological associations can be described at a higher level, which is the feature level within a theme or between themes.

A topological association relates to how features are attached to one another functionally, spatially, or logically for example, when they share the same geometry (i.e. river being a boundary) or when they cannot logically overlap each other (i.e. built-up area with water area).

These associations are described in annex D.

Connectivity

Because of the potential use of the EuroRegionalMap dataset for advanced spatial analysis, we need to have a transport network and water network reaching full topological and geometrical connectivity in order to have a continuous network. Full connectivity means that we have to respect the database topology and that there is no geometric interruption in the network.

Layer Organization

The EuroRegionalMap data are organized in thematic layers and are partitioned into tiles. There are 7 thematic layers in the dataset.

- The administrative boundaries
- The water network
- The transport network
- The miscellaneous objects
- The settlements
- The soil and vegetation
- The named locations

The tiling is designed for the purpose of data management. The tile unit will be the country. These tiles can be different in size or shape according to the density of data and data format. The country boundaries will usually define the geographical extent of the tiles except in sea area where specific delimitation will be determined. Naming convention for a tile is EuroRegionalMap_<ICC> (ICC is the ISO 3166-1 2-char Country Code). Each feature of the dataset will have as attribute, an ICC code identifying the country.

Continuity

No data overlap may exist in and between the countries. Features and edges crossing country boundaries shall be geometrically continuous whenever possible.

Where data collection procedures require individual sources and production lines, features crossing source production boundaries shall be geometrically continuous. In case of unresolved discontinuity, this will be documented in the metadata - lineage.doc file of the respective countries.

Feature and Attribute Coding Scheme

EuroRegionalMap FAC uses the Digital Geographic Information Exchange Standard (<u>DIGEST</u>) Feature Attribute Coding Catalogue (FACC) or its successor the DGIWG Feature and Attribute Data Registry (<u>DFDD</u>). However specific features, attributes or attribute values missing in the DIGEST FACC/DFDD or not compliant have been added and are highlighted in italic in the EuroRegionalMap data catalogue.

Core feature attribution

Each feature class will be composed of a core basic attribution which is:

Attribut	Definition & Description
FCSubtype	Name of the Feature Type
inspireId	External identifier of the spatial object
beginLifespanVersion	Date and time at which this version of the spatial object was inserted or changed in the spatial data set
■ F_CODE	The Feature CODE using the DIGEST coding, i.e. "AP030" identifying the road feature.
• ICC	The ISO 3166-1 2-char Country Code defining the country dataset to which the feature is belonging. In case of more than one country, the codes are delimited by # and set in alphabetical order. This ICC attribute is added for the handling of the data in a seamless coverage.
■ SN	Symbol Number, a numeric identifier that will be used for easy viewing purpose.

Those attributes are not systematically listed and described in the Annex C (Definition of feature and attributes) but are well recorded in the EuroRegionalMap Data Model.

Handling Names in Attribute

The naming convention of a name in attribute is to put the first letter of the name in upper case and the other letters in lower case. Exception: names that consist of several words are written out like: Stoke-on-Trent, North Walsham, Le Havre, and Lytham-St. Annes.

The specifications provide several possibilities to store the names of the geographical features by mean of several name attributes .

Handling Character set

The name is put in two types of attribute using a different method of spelling: a first attribute type (the NAMN series) storing the name spelled in national characters using UTF encoding (8 or 16) and a second attribute type (the NAMA series) storing the name in Latin 1 Alphabet characters without diacritical marks. For settlements an additional attribute type (NAML series) has been introduced to store transliteration to a latin character set of names in a character set other than latin (Greek, Cyrillic). A documented transliteration should be applied.

- The 7-bit ASCII letters are from 0 to 128 of the ISO 8859-1 character set.
- The Unicode character set suits all the European characters used in national language. However some vector data formats or GIS platform are able to display the Unicode Character but effectively use a certain codepage instead. Therefore it is important to indicate which character ISO code can be used to be able to read properly the names in attribute without using the Unicode character set.

The information on the ISO code will be stored in a language code table ERM_CHR table.

Language Code Table (ERM_CHR)

This table provide a description of languages used in ERM. It stores the ISO code of the character set that can be used to reaf properly geographical names without using the Unicode character set. For non-Latin languages the transliteration scheme is given.

ICC	NLN	Language Name (LNM)			Transliteration Scheme (TLS)
FR	FRE	French	1	ISO 8859-1	N_A
			2	ISO 8859-2	N_A
			3	ISO 8859-3	N_A
			4	ISO 8859-4	
			5	ISO 8859-5 (Cyrillic)	ISO 9
			6	ISO 8859-6 (Arabic)	
			7	ISO 8859-7 (Greek)	
			8	ISO 8859-8 (Hebrew)	
			9	ISO 8859-9 (Latin 5)	
			10	ISO 8859-10 (Latin 6)	
			13	ISO 8859-13 (Latin 7)	
			14	ISO 8859-14 (Latin 8)	
			15	ISO 8859-15 (Latin 9)	

Handling languages

The second point is the possibility to use several languages.

When a geographical feature is named in several languages, these languages have to be the official languages administratively used and spoken in this area. No more than two languages are allowed for a name.

The NAMN1 and NAMA1 attributes store the name of the feature in the official primary language spoken. The NAMN2 and NAMA2 attributes store the name of the feature in the official secondary language spoken.

To translate names from national character to ASCII ones, some languages use transliteration rules according to national standard or recommendation by UN, especially for non-Latin alphabets. Those rules must be applied and need to be described in the metadata (lineage.doc).

Notice:

If the name of a geographical feature doesn't really exist, we populate all the name attributes describing the feature with the value 'N_A' (not applicable).

Text Features

EuroRegionalMap will carry cartographic text for named location that is not portrayed geometrically like a mountain range or a maritime bay and it can be useful for general viewing and localization. The cartographic text feature type will carry information; font, colour and height .It will be associated with a related attribute table called SYMBOL.RAT. This table contains a classified symbolization used to replicate font, style, and point size of text strings for representation on hardcopy output at scale 1:250,000.

The source for the text feature will be the names written with national characters using UTF codification.

Missing Attribute Values

Missing values or null values can be populated in a way that can indicate to the user of the data, the reason why the information is missing, i.e. the information doesn't exist or the information exists but has not been collected by the producer.

Null/No value

The "Null/No value" attribution means that the attribute is not normalized to a feature and doesn't define it even if this attribute is listed among the set of attributes determining the feature. This can be met because features are gathered into feature classes. A feature class defines the common set of attributes shared by the features of the feature class. Exceptionally, some features could have officially an attribute that doesn't define it but well another feature of the same class. Null/No value is entered for attribute in that case, when it is logically impossible for a feature to have this certain attribute.

For example in the hydrographical layer, the feature BA010 "Coastline Shoreline" and the feature BB081 "Shoreline Construction" are classified in the same feature class "COASTL" and must share the same attribute HOC but HOC is assigned only to the shoreline construction, HOC for the coastline is set to null value.

The use of this attribute value is clearly specified in the annex C and is considered as a constant value for the feature.

The following missing values clarify the non availability of the information for an attribute. The unavailability of the information for a feature has to be considered in the REAL WORLD context and not because the data producer doesn't own the information or has not simply collected it.

Unknown

This value is used when it is not possible to determine the information for a feature. By impossibility we mean that the data producer doesn't know if the information exists or doesn't exist in the real world because information is simply missing.

For example, a name of a segment of a river, or a name of a very small island, or a number of a road segment.

Used in such case, the value "Unknown" should be restricted to a minority of features belonging to one feature class.

Unpopulated

This value is used when the attribute information exists for a feature in the real world context but the data producer has not collected the attribute information. For example when the information "National hydrological identification code" for rivers and lakes exists but data-producer has not collected it, then "Unpopulated" should be used for the entire feature class. Another example is when the names of the rivers have been partially collected by the data producer, then the "Unpopulated" value can be used for the non named rivers because the information actually exists in the real world context.

'Unpopulated' is normally used for all the features in one feature class when the information is simply not collected for this feature class or for a subset of features in one feature class when the information has been partially collected by the data producer. This subset of features has to be described in the metadata.

Notice:

Data producers should avoid as much as possible to partially collect a mandatory information. Mandatory attributes should have no "Unpopulated" value

Not Applicable

The "Not applicable" value is used in the case when the information simply doesn't exist in the real world context for that specified feature. This could be the case for the naming of islands, lakes or the secondary name of built-up area or for example in the case of roads when the road section doesn't have "European route number". Typically, "Not applicable" cases often occur when secondary attribute values are concerned.

Missing information (= data, values) for attributes will be populated consistently with DIGEST data model and according the following rules:

Attribute value	Null/No Value	Unknown	Unpopulated	Not
Attribute Type				Applicable
Meaning in the real world context	Information cannot be applied	Information is missing	Information exists but has not been collected	Information doesn't exist
Text	N/A	UNK	N_P	N_A
Integer Coded	-32768	0	997	998
Integer Actual Value	-32768	-29999	-29997	-29998

5 Data Dictionary

Metadata Files

The metadata file is in accordance with the ISO/DIS 19115 standard. All core metadata elements defined in the standard and additional ones are included (see Annex E).

Several metadata files have to be created; one for the entire dataset EuroRegionalMap giving general information and one by country (tile).

For each country, the metadata file is provided with a lineage.doc file giving additional information that cannot be really classified in the ISO metadata mainly on data quality and data processing (see Annex E).

Data Layers

The data layers hold geographic dataset information.

Thematic Layer	Layer name
Boundaries	BND
Hydrography	HYDRO
Named Location	NAME
Miscellaneous	MISC
Settlement	POP
Transport	TRANS
Vegetation and Soils	VEG

Specific tables

Complementary information is stored in tables that can be related to the ERM vector data. These tables are:

- EBM_NAM storing the names of the administrative units
- EBM_ISN storing the national hierarchical level of the administrative units

Those tables are simply borrowed from the EuroBoundaryMap dataset. The table content should be consistent with EBM release of the same reference date.

•	SYMBOL_RAT	storing classified symbolization used to replicate font, style, and point size of text strings for representation on hardcopy output at scale 1:250,000
•	ERM_CHR	storing the ISO character sets used to be able to read the national characters of the names attributes
•	FERRY_LINK	linking the ferry station to the ferry line
•	FERRY_LINES	storing thematic identifier of the ferry crossing and the destinations names and thematic identifier of the destination ports
•	LAKERES_WBSC	providing classification of lakes/reservoirs by area size
•	WATRCRS_MDC	providing classification of rivers by size of drainage basin
	CountryCodes	holding the relation between the country codes of ISO, EU and EuroGeographics

The tables are described in ANNEX F.

Annex A: List of Features Classes and Features Codes in the Data Layers

Coverage name	Feature class	Feature class	Feature codes
oo torago namo	name	type	1 34141 3 33433
BND	POLBNDA	Area	FA001
22	POLBNDL	Line	FA000
HYDRO	AQUEDCTL	Line	BH010
	COASTA	Area	BA020
	COASTL	Line	BA010, XX500
	DAML	Line	BI020, BI030
	DAMC	Point	BI020, BI030
	LAKERESA	Area	BH080, BH130
	LANDICEA	Area	BJ030,BJ100
	ISLANDA	Area	BA030
	SEAA	Area	BA040
	SPRINGP	Point	BH170
	SPRINGC	Point	BH170
	SWAMPA	Area	ED010
	RAPIDSL	Line	BH180
	RAPIDSC	Point	BH180
	SEASTRTL	Line	BB081
	WATRCRSA	Area	BH502
	WATRCRSL	Line	BH502
	WELLP	Point	AA050
	LANDMASKA	Area	XX501
	SHOREL	Line	BH210
	HYNODEC	Point	BH503
NAME	GNAMET	Text	ZD040
	GNAMEL	Line	ZD040
MISC	BUILDP	Point	AL015
	CTOWERP	Point	AT080
	EXTRACTP	Point	AA010
	INDPRODL	Line	AQ113
	INDPRODP	Point	AB000, AC000, AQ116
	LANDMRKP	Point	AH050, AK030, AK130, AK160, AL130, AL200
	PARKA	Area	FA080, FA081
	PHYSL	Line	DB010, DB090
	PHYSP	Point	DB030
	POWERL	Line	AT030
	POWERP	Point	AD010
	TOWERP	Point	AL240
POP	BUILTUPA	Area	AL020
	BUILTUPP	Point	AL020, AL022
	URBANP	Point	ZD040
TRANS	AIRFLDA	Area	GB005
	AIRFLDC	Point	GB005
	AIRFLDP	Point	GB005
	EXITC	Point	AQ090
	FERRYL	Line	AQ070
	FERRYC	Point	AQ080
	HARBORA	Area	BB009
	HARBORC	Point	BB009
	HARBORP	Point	BB009
	HARBORL	Line	BB190
	HELIP	Point	GB035
	INTERCC	Point	AP020
	LEVELCC	Point	AQ062, AQ063
	MISAEROP	Point	AQ060

	RAILRDL	Line	AN010, AN500	
	RAILRDC	Point	AQ125	
	RESTC	Point	AQ135	
	ROADL	Line	AP030, AP500	
	RUNWAYL	Line	GB055	
VEG	SOILA	Area	DA010	
	VEGA	Area	EC050, EA015, EA045	

Annex B: List of Features and Attributes in the Data Coverages

This list holds all the features and attributes of the EuroRegionalMap data set.

The column "Obligation" shows if an element is mandatory (M) or optional (O) or conditional (C). When the entity is optional and information is not given then the elements even the mandatory are left empty. If you want to give information for this entity then at least the mandatory elements have to be filled in. When the entity is mandatory then at least the mandatory elements have to be filled.

The column "Responsibility" indicates if an element is created at European level by the ERM Production Management Team during the final data assembly (A) of the EuroRegionalMap production. All other elements have to be collected and provided by the data producers according to the given obligation.

Coverage name	Feature Class(es)	Feature Codes	Feature Name	Obliga tion	Respon sibility
BND	POLBNDL	FA000	Administrative boundary	M	Sibility
Вир	1 OLDINGE	BST	Boundary Status Type	M	
		USE	Usage	M	
		ABID	Unique identifier for all administrative	M	Α
		7.010	boundaries	101	
		LEN	Length	М	Α
BND	POLBNDA	FA001	Administrative Area	М	
	-	SHN0	EBM Hierarchical Number	М	
		SHN1	EBM Hierarchical Number	М	
		SHN2	EBM Hierarchical Number	М	
		SHN3	EBM Hierarchical Number	М	
		SHN4	EBM Hierarchical Number	М	
		SHN5	EBM Hierarchical Number	М	
		TAA	Type of administrative area	М	
		NUTS3	Unique code of NUTS 3 region	М	Α
		ARA	Area	M	Α
HYDRO	WELLP	AA050	Well	0	
HYDRO	COASTL	BA010	Coastline / Shoreline	М	
HYDRO	COASTL	XX500	Sea Limit	М	
HYDRO	COASTA	BA020	Foreshore	М	
		MCC	Material Composition Category	М	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
HYDRO	ISLANDA	BA030	Island	М	
		NAMN1	Name in first national language	М	
		NAMN2	Name in second national language	М	
		NAMA1	Name in first national language (ASCII-7bit)	М	
		NAMA2	Name in second national language (ASCII-7bit)	М	
		NLN1	3-Char Language Code	М	
		NLN2	3-Char Language Code	М	
		ARA	Area	М	Α
HYDRO	SEAA	BA040	Water (Except Inland)	М	
HYDRO	SEASTRTL	BB081	Shoreline Construction	0	
		PWC	Shoreline Construction Type	0	
HYDRO	AQUEDCTL	BH010	Aqueduct	0	

Coverage	Feature	Feature	Feature Name	Obliga	Respon
name	Class(es)	Codes		tion	sibility
HYDRO	LAKERESA	BH080	Lake/Pond	M	
		HYP	Hydrological Persistence	M	
		HydroID	Hydrologic Identifier	M	
		NHI	National Hydrological Identification Code	М	
		NAMN1	Name in first national language	М	
		NAMN2	Name in second national language	М	
		NAMA1	Name in first national language (ASCII-7bit)	М	
		NAMA2	Name in second national language (ASCII-7bit)	М	
		NLN1	3-Char Language Code	М	
		NLN2	3-Char Language Code	М	
		TID	Tidal/Non-Tidal Category	M	
		ZV2	Highest Z-Value	0	
		ARA	Area	М	Α
HYDRO	LAKERESA	BH130	Reservoir	М	
		HYP	Hydrological Persistence	М	
		HydroID	Hydrologic Identifier	M	
		NHI	National Hydrological Identification Code	M	
		NAMN1	Name in first national language	M	
		NAMN2	Name in second national language	M	
		NAMA1	Name in first national language	M	
			(ASCII-7bit)		
		NAMA2	Name in second national language (ASCII-7bit)	M	
		NLN1	3-Char Language Code	M	
		NLN2	3-Char Language Code	M	
		ZV2	Highest Z-Value	0	
		ARA	Area	M	A
HYDRO	SPRINGP, SPRINGC	BH170	Spring / Water Hole	0	
		SWT	Well/Spring Feature Type	M	
HYDRO	RAPIDSC, RAPIDSL	BH180	Waterfall	0	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
HYDRO	WATRCRSL	BH502	Watercourse	M	
		NVS	Navigability Information Code	M	
		HOC	Hydrographical Origin Category	M	
		HYP	Hydrological Persistence	M	(4)
		LDV	Link Direction Value	0	(A)
		LOC	Location Category	M	
		HydroID	Hydrologic Identifier	M	
		NHI NAMN1	National Hydrological Identification Code	M M	
		NAMN2	Name in first national language		
		NAMA1	Name in second national language Name in first national language	M	
			(ASCII-7bit)		
		NAMA2	Name in second national language (ASCII-7bit)	M	
		NLN1	3-Char Language Code	M	

Coverage		Feature	Feature Name	Obliga	Respon
name	Class(es)	Codes		tion	sibility
		NLN2	3-Char Language Code	М	
		TEN	TransEuropean Transport Network	M	<i>DGMove</i>
		TID	Tidal/Non-Tidal Category	M	
		WCH	National Watercourse Hierarchy	0	
		WD7	Width Lower Range	M	
		WD8	Width Upper Range	M	
		LEN	Length	M	Α
HYDRO	WATRCRSA	BH502	Watercourse	M	
		NVS	Navigability Information Code	M	
		HOC	Hydrographical Origin Category	M	
		HYP	Hydrological Persistence	M	
		HydroID	Hydrologic Identifier	M	
		NHI	National Hydrological Identification Code	М	
		NAMN1	Name in first national language	М	
		NAMN2	Name in second national language	М	
		NAMA1	Name in first national language	М	
			(ASCII-7bit)		
		NAMA2	Name in second national language	М	
			(ASCII-7bit)		
		NLN1	3-Char Language Code	М	
		NLN2	3-Char Language Code	M	
		TID	Tidal/Non-Tidal Category	M	
		ARA	Area	M	Α
HYDRO	DAMC, DAML	BI020	Dam / Weir	M	
птико	DAIVIC, DAIVIL	HydroID	Hydrologic Identifier	M	
		NAMN1	Name in first national language	M	
		NAMN2	Name in second national language	M	
		NAMA1	Name in first national language (ASCII-7bit)	М	
		NAMA2	Name in second national language (ASCII-7bit)	М	
		NLN1	3-Char Language Code	M	
		NLN2	3-Char Language Code	M	
HYDRO	DAMC, DAML	BI030	Lock	М	
		HydroID	Hydrologic Identifier	М	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language	0	
			(ASCII-7bit)		
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code 3-Char Language Code	0	
HYDRO	LANDICEA	BJ030	Glacier	M	
טאטווו	LANDICEA	NAMN1	Name in first national language	O	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
		ARA	Area	M	Α
HYDRO	LANDICEA	BJ100	Snow field/Ice field	0	
5		NAMN1	Name in first national language	0	
	1	NAMN2	Name in second national language	0	
		NAMA1	Name in first national language	0	

Coverage	Feature	Feature	Feature Name	Obliga	Respon
name	Class(es)	Codes		tion	sibility
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
		ARA	Area	M	Α
HYDRO	SWAMPA	ED010	Wetland	M	
		TID	Tidal/Non-Tidal Category	0	
HYDRO	LANDMASKA	XX501	Landmask Area	M	Α
HYDRO	SHOREL	BH210	Inland Shoreline	M	A
HYDRO	HYNODEC	BH503	Hydrographic Network Node	M	
IIIDIO	IIIIIODEO	HydroID	Hydrologic Identifier	M	
		HNC	Hydro node category	M	
NAME	GNAMET, GNAMEL	ZD040	Named Location	M	
	0.07	CNL	Category Code for the named location	М	
		NAMN1	Name in first national language	M	
		NAMN2	Name in second national language	M	
		NAMA1	Name in first national language	M	
		NAMA2	(ASCII-7bit)	M	
			Name in second national language (ASCII-7bit)		
		NLN1	3-Char Language Code	M	
		NLN2	3-Char Language Code	М	
		SID	Symbol Identification	М	
MISC	EXTRACTP	AA010	Mine	0	
		EXS	Existence Category	0	
		MIN	Mining Category	0	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
		PRO	Product Category	0	
MISC	INDPRODP	AB000	Disposal Site/Waste Pile	0	
		PRO	Product Category	0	
MISC	INDPRODP	AC000	Processing Plant/Treatment Plant	0	
		PRO	Product Category	0	
MISC	POWERP	AD010	Power Station	0	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
		PPC	Power Plant Category	Ö	
MISC	LANDMRKP	AH050	Fortification	Ō	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language	0	
			(ASCII-7bit)		
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	

Coverage	Feature	Feature	Feature Name	Obliga	Respon
name	Class(es)	Codes		tion	sibility
		NLN2	3-Char Language Code	0	
MISC	LANDMRKP	AK030	Amusement Park	0	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
MISC	LANDMRKP	AK130	Race Track	0	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	1
		NLN2	3-Char Language Code	0	
MISC	LANDMRKP	AK160	Stadium / Amphitheatre	0	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language	0	
		NAMA2	(ASCII-7bit) Name in second national language	0	
			(ASCII-7bit)		
		NLN1	3-Char Language Code	0	
14100	LANDMOKO	NLN2	3-Char Language Code	0	
MISC	LANDMRKP	AL130	Monument	0	
		NAMN1	Name in first national language	0	
		NAMN2 NAMA1	Name in second national language Name in first national language	0	
		NAMA2	(ASCII-7bit) Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	+
		NLN2	3-Char Language Code 3-Char Language Code	0	
MISC	LANDMRKP	AL200	Ruins	0	+
IVIIOC	LANDWIKKE	NAMN1	Name in first national language	0	+
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
MISC	BUILDP	AL015	Building	M	
		BFC	Building Function Category	M	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
MISC	TOWERP	AL240	Tower (non-communication)	0	
		TTC	Tower Type Category	М	

Coverage name	Feature Class(es)	Feature Codes	Feature Name	Obliga tion	Respon sibility
MISC	INDPRODL	AQ113	Pipeline / Pipe	0	
		LOC	Location Category	0	
		PRO	Product Category	0	
MISC	INDPRODP	AQ116	Pumping Station	0	
		PRO	Product Category	0	
MISC	POWERL	AT030	Power Transmission Line	0	
	-	FCO	Feature Configuration	0	
MISC	CTOWERP	AT080	Communication Tower	0	
		NST	Navigation System Type	0	
MISC	PHYSL	DB010	Bluff / Cliff / Escarpment	0	
MISC	PHYSP	DB030	Cave	0	
	111101	NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language	0	
			(ASCII-7bit)		
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
MISC	PHYSL	DB090	Embankment / Fill	0	
		PFH	Predominant Feature Height (decimetres)	0	
		USE	Usage	0	
		VRR	Vertical Reference Category	0	
MISC	PARKA	FA080	National Park	M	
		NA3	Classification Name	M	
		NAMN1	Name in first national language	M	
		NAMN2	Name in second national language	M	
		NAMA1	Name in first national language (ASCII-7bit)	M	
		NAMA2	(ASCII-10II) Name in second national language (ASCII-7bit)	М	
		NLN1	3-Char Language Code	М	
		NLN2	3-Char Language Code	M	+
MISC	PARKA		Nature Reserve	M	
MISC	PARKA	FA081			
		NA3	Classification Name	M	_
		NAMN1	Name in first national language	M	
		NAMN2	Second Name in second national language	M	
		NAMA1	Name in first national language (ASCII-7bit)	М	
		NAMA2	Name in second national language (ASCII-7bit)	М	
		NLN1	3-Char Language Code	М	
		NLN2	3-Char Language Code	М	
POP	BUILTUPA	AL020	Built-up area	М	
		Populated PlaceID	Populate place identifier	М	
		ARA	Area	М	Α
POP	BUILTUPP	AL020	Built-up area	M	1.
		NAMN1	Name in first national language	M	
		NAMN2	Second Name in second national language	M	
		NAMA1	Name in first national language (ASCII-7bit)	M	
		NAMA2	Name in second national language (ASCII-7bit)	М	
		NAML1	Name in first national language	М	
		INAINEI	(Latin characters)	IVI	

Coverage name	Feature Class(es)	Feature Codes	Feature Name	Obliga tion	Respon sibility
		NAML2	Name in second national language (Latin characters)	М	
		NLN1	3-Char Language Code	М	
		NLN2	3-Char Language Code	M	
		PPL	Population Place Category	C	
		''-	opulation reace Gategory	(M/if	
				PP1&PP2	
				not	
				populated)	
		PP1	Population Lower Range	C	
		' ' '	- Sparation Lower Range	(M/if PPL	
				not	
				populated)	
		PP2	Population Upper Range	C	
		' ' -	- Sparation opportunge	(M/if PPL	
				not	
				populated)	
		USE	Usage	M/for	
			9-	country	
				capitals,	
				optional for	
				other	
		Populated PlaceID	Populate place identifier	M	
POP	BUILTUPP	AL022	Populated Place	M	
1 01	BOILTOIT	NAMN1	Name in first national language	M	
		NAMN2	Second Name in second national language	M	
		NAMA1	Name in first national language	M	
			(ASCII-7bit)		
		NAMA2	Name in second national language (ASCII-7bit)	М	
		NAML1	Name in first national language (Latin characters)	М	
		NAML2	Name in second national language (Latin characters)	М	
		NLN1	3-Char Language Code	М	
		NLN2	3-Char Language Code	М	
		PPL	Population Place Category	С	
				(M/if PP1&PP2	
				not	
		DD.4	Dec 1: " Dec	populated)	
		PP1	Population Lower Range	C	
				(M/if PPL	
				not	
		DDO	Denutation United Desires	populated)	-
		PP2	Population Upper Range	C (M/if PPL	
				not populated)	
		USE	Usage	M/for	
				country	
				capitals,	
				optional for	
				other	
		Populated PlaceID	Populate place identifier	М	
POP	URBANP	ZD040	Named Location	0	
. •.	J	NAMN1	Name in first national language	M	
	1	NAMN2	Name in second national language	M	ļ

Coverage	Feature	Feature	Feature Name	Obliga	Respon
name	Class(es)	Codes		tion	sibility
		NAMA1	Name in first national language (ASCII-7bit)	M	
		NAMA2	Name in second national language (ASCII-7bit)	M	
		NLN1	3-Char Language Code	М	
		NLN2	3-Char Language Code	М	
TRANS	RAILRDL	AN010	Railway	М	
		EXS	Existence Category	М	
		FCO	Feature Configuration	М	
		GAW	Gauge Width	M	
		LLE	Location Level	M	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
		RCO	Railroad Code	Ö	
		RGC	Railroad Gauge Category	M	
		RRA	Railroad Power Source	M	
		RRC	Railroad Categories	M	
		RSD	Railway Speed Class	M	
		RSU	Seasonal availability	0	
		TEN	TransEuropean Transport Network	M	DGMove
		TUC	Transportation Use Category	M	DGIVIOVE
		LEN	Length	M	A
TRANS	RAILRDL	AN500	Railway Network Link	M	
IIIAIIO	KAILKUL	TEN	TransEuropean Transport Network	M	DGMove
	INTERCC	AP020	Interchange	M	DOMOVE
TRANG			Interchange		
TRANS	INTERCO				
TRANS	INTERCC	NAMN1	Name in first national language	М	
TRANS	INTERCC		Name in first national language Name in second national language Name in first national language		
TRANS	INTERCC	NAMN1 NAMN2	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language	M M	
TRANS	INTERCC	NAMN1 NAMN2 NAMA1 NAMA2	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit)	M M M	
TRANS	INTERCC	NAMN1 NAMN2 NAMA1 NAMA2 NLN1	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code	M M M	
TRANS	INTERCC	NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code	M M M M	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type	M M M M M M	
TRANS	ROADL	NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road	M M M M M M M	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road	M M M M M M M	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category	M M M M M M M M	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS LLE	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category Location Level	M M M M M M M M M M M M M M M M M M M	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS LLE LTN	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category Location Level Lane/Track Number	M M M M M M M M M M M M M M M M M M M	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS LLE LTN MED	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category Location Level Lane/Track Number Median Category	M M M M M M M M M M M M M M M M M M M	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS LLE LTN MED NAMN1	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category Location Level Lane/Track Number Median Category Name in first national language	M M M M M M M M M M M M M M M M M M O	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS LLE LTN MED	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category Location Level Lane/Track Number Median Category Name in first national language Name in first national language	M M M M M M M M M M M M M M M M M M M	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS LLE LTN MED NAMN1 NAMN2	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category Location Level Lane/Track Number Median Category Name in first national language Name in first national language (ASCII-7bit) Name in second national language	M M M M M M M M M M M M M M O O O	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS LLE LTN MED NAMN1 NAMN2 NAMN1 NAMN2 NAMA1	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category Location Level Lane/Track Number Median Category Name in first national language Name in second national language (ASCII-7bit) Name in second national language (ASCII-7bit)	M M M M M M M M M M M M M O O O O O	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS LLE LTN MED NAMN1 NAMN2 NAMN2 NAMA1 NAMA2 NLN1	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category Location Level Lane/Track Number Median Category Name in first national language Name in second national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code	M M M M M M M M M M M M M M M M M M M	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS LLE LTN MED NAMN1 NAMN2 NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category Location Level Lane/Track Number Median Category Name in first national language Name in second national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code	M M M M M M M M M M M M M M M M M M M	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS LLE LTN MED NAMN1 NAMN2 NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RST	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category Location Level Lane/Track Number Median Category Name in first national language Name in second national language (ASCII-7bit) Name in second national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code Road Surface Type	M M M M M M M M M M M M M M M M M M M	
		NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2 RJC AP030 COR EXS LLE LTN MED NAMN1 NAMN2 NAMN1 NAMN2 NAMA1 NAMA2 NLN1 NLN2	Name in first national language Name in second national language Name in first national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code Road Junction Type Road Category of Road Existence Category Location Level Lane/Track Number Median Category Name in first national language Name in second national language (ASCII-7bit) Name in second national language (ASCII-7bit) 3-Char Language Code 3-Char Language Code	M M M M M M M M M M M M M M M M M M M	

Coverage name	Feature Class(es)	Feature Codes	Feature Name	Obliga tion	Respon sibility
		RTT	Route Intended Use	M	
		TEN	TransEuropean Transport Network	М	
		TOL	Toll Category	M	
		TUC	Transportation Use Category	M	DGMove
		LEN	Length	M	A
TRANS	ROADL	AP500	Road Network Link	M	
INANS	NOADL	TEN	TransEuropean Transport Network	M	DGMove
TDANC	MICAEDOD		, ,		DGIVIOVE
TRANS	MISAEROP	AQ060	Control Tower	0	
TRANS	LEVELCC	AQ062	Level Crossing	M	
TRANS	LEVELCC	AQ063	Road Intersection	M	
TRANS	FERRYL	AQ070	Ferry Crossing	М	
		DETN	Destination in first national language	M	
		DETA	Destination in first national language (ASCII-7bit)	М	
		DNLN	3-Char Language Code	М	
		USE	Usage	M	
		RSU	Seasonal availability	0	
		TEN	TransEuropean Transport Network	М	
		FerryID	Ferry line Identifier	М	
TRANS	FERRYC	AQ080	Ferry Station	M	
		NAMN1	Name in first national language	М	
		NAMN2	Second Name in second national language	М	
		NAMA1	Name in first national language (ASCII-7bit)	М	
		NAMA2	Name in second national language (ASCII-7bit)	М	
		NLN1	3-Char Language Code	М	
		NLN2 FStationID	3-Char Language Code Ferry Station Identifier	M	
			•		
TRANS	EXITC	AQ090	Entrance / Exit	0	
		NAMN1	Name in first national language	0	
		NAMN2	Second Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
TRANS	RAILRDC	AQ125	Railway Station	M	
		TFC	Transportation Facility Type	M	
		NAMN1	Name in first national language	М	
		NAMN2	Second Name in second national language	М	
		NAMA1	Name in first national language (ASCII-7bit)	М	
		NAMA2	Name in second national language (ASCII-7bit)	М	
		NLN1	3-Char Language Code	М	
		NLN2	3-Char Language Code	M	
		RStationID	Railway Station Identifier	М	
		TUC	Transportation Use Category	M	
TRANS	RESTC	AQ135	Vehicle stopping Area/ Rest Area	M	
		AFA	Available Facilities	М	
		NAMN1	Name in first national language	М	
		NAMN2	Name in second national language	M	+
		NAMA1	Name in first national language	M	
		1 47-11/11-1 1	(ASCII-7bit)	'V'	

Coverage	Feature	Feature	Feature Name	Obliga	Respon
name	Class(es)	Codes		tion	sibility
	, ,	NAMA2	Name in second national language (ASCII-7bit)	М	
		NLN1	3-Char Language Code	М	
		NLN2	3-Char Language Code	M	
TRANS	HARBORL	BB190	Pier/Wharf/Quay	0	
TRANS	HARBORA	BB009	Port	M	
		HID	Harbor Identification Code	M	
		ARA	Area	M	Α
TRANS	HARBORP, HARBORC	BB009	Port	М	
		HID	Harbor Identification Code	M	
		NAMN1	Name in first national language	М	
		NAMN2	Name in second national language	М	
		NAMA1	Name in first national language (ASCII-7bit)	M	
		NAMA2	Name in second national language (ASCII-7bit)	М	
		NLN1	3-Char Language Code	М	
		NLN2	3-Char Language Code	M	
		TUC	Transportation Use Category	M	
TRANS	AIRFLDA	GB005	Airport / Airfield	M	
		IKO	ICAO designator	M	
		ARA	Area	M	Α
TRANS	AIRFLDC, AIRFLDP	GB005	Airport / Airfield	М	
		CAA	Controlling Authority	M	
		EXS	Existence Category	0	
		FUC	Functional Use Category	0	
		IAT	IATA code	M	
		IKO	ICAO designator	M	
		NAMN1	Name in first national language	M	
		NAMN2	Name in second national language	M	
		NAMA1	Name in first national language (ASCII-7bit)	М	
		NAMA2	Name in second national language (ASCII-7bit)	M	
		NLN1	3-Char Language Code	M	
		NLN2	3-Char Language Code	M	
		TUC	Transportation Use Category	M	
		USE	Usage	M	
		ZV3	Airfield elevation	M	
TRANS	HELIP	GB035	Heliport	M	
		IAT	IATA code	M	
		IKO	ICAO designator	M	
		NAMN1	Name in first national language	M	
		NAMN2	Name in second national language	M	
		NAMA1	Name in first national language (ASCII-7bit)	M	
		NAMA2	Name in second national language (ASCII-7bit)	M	
		NLN1	3-Char Language Code	M	
TD / 110	DIMES AND A	NLN2	3-Char Language Code	M	
TRANS	RUNWAYL	GB055	Runway	M	
		LEN	Length	M	Α
VEG	SOILA	DA010	Ground Surface Element	0	
		MCC	Material Composition Category	M	
VEG	VEGA	EA015	Agricultural Area	0	
VEG	VEGA	EA045	Plantation	0	

Coverage	Feature	Feature	Feature Name	Obliga	Respon
name	Class(es)	Codes		tion	sibility
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	
		PRO	Product Category	0	
VEG	VEGA	EC050	Woods/Forest	0	
		NAMN1	Name in first national language	0	
		NAMN2	Name in second national language	0	
		NAMA1	Name in first national language (ASCII-7bit)	0	
		NAMA2	Name in second national language (ASCII-7bit)	0	
		NLN1	3-Char Language Code	0	
		NLN2	3-Char Language Code	0	

FA000

Annex C: Definition of Features and Attributes

Boundaries BND

Administrative Boundary

Definition: A line of demarcation between controlled areas.

Feature class: POLBNDL Feature type: Line Primitive type: Edge

Portrayal criteria: Boundary of an entity controlled by an administrative authority, this entity can be composed

of several areas; international boundary and national subdivisions up to the lowest level

(municipality level).

In sea area boundaries are only portrayed if they are official (legal) boundaries. (Some countries do not portray legal boundaries on sea, which does not mean that they do not

exist).

Quality criteria: International boundaries have to be geometrically consistent with topographical features

mainly the hydrographical ones. Geometrical consistency is recommended at lower level.

Attributes:

BST Boundary Status Type Data type: Short integer Domain: Coded value

1 Definite
2 Indefinite
3 In dispute
-32768 Null value

(For Use = 984)

USE Usage Data type: Short integer

Domain: Coded value International

26 Primary/ 1st order national level 30 Secondary/ 2nd order national level 31 Tertiary/ 3rd order national level 111 Fourth/ 4th order national level 112 Fifth/ 5th order national level

> For all lines closing the polygons of administrative units in those cases, where the international boundary is not

portrayed in the dataset

ABID Unique identifier Data type: Character

for all administrative Domain: Actual value boundaries in ERM <N A> Not applicable

984

LEN Length Data type: Short integer

Measurement 0.001 km

units

Domain: Actual value

Administrative Area FA001

Definition: An area controlled by an administrative authority.

Feature class: POLBNDA Feature type: Area Primitive type: Face

Portrayal criteria: National territory and all national subdivisions up to fifth order.

Attributes:

SHN0	EBM Hierarchical Number (International)	Data type: Domain:	(refers to ISO 3166) Character Coded value 14 characters
SHN1	EBM Hierarchical Number (1st Order)	Data type:	(refers to ISO 3166) Character
		Domain:	Coded value 14 characters
SHN2	EBM Hierarchical Number (2nd Order)	Data type:	(refers to ISO 3166) Character
		Domain:	Coded value 14 characters
SHN3	EBM Hierarchical Number (3rd Order)	Data type:	(refers to ISO 3166) Character
		Domain:	Coded value 14 characters
SHN4	EBM Hierarchical Number (4th Order)	Data type:	(refers to ISO 3166) Character
		Domain:	Coded value 14 characters
SHN5	EBM Hierarchical Number (5th Order)	Data type:	(refers to ISO 3166) Character
		Domain:	Coded value 14 characters
TAA	Type of Administrative Area	Data type: Domain:	Short integer Coded value
		0 1	Unknown Main area
		3	Branch area
		<i>4</i> 5	Special area Coastal water
		5 7	Inland water
		8	In dispute area
NUTS3	Unique code of NUTS 3 region as defined and published by Eurostat	Data type: Domain:	Character Coded Value
		<unk></unk>	5 characters Unknown
		<n_a></n_a>	Not applicable
ARA	Area	Data type: Measurement units	Short Integer 0.01 km ²
		Domain:	Actual Value

Related Tables: EBM_NAM and EBM_ISN must be provided with the administrative data theme (see description in ANNEX F)

Hydrography HYDRO

Well AA050

Definition: A hole drilled or dug into the earth or seabed for the extraction of liquids or gases.

Feature class: WELLP Feature type: Point

Primitive type: Isolated Node

Portrayal criteria: Water, permanent hole considered as vital for the environment and/or considered as

landmark by its location or its size.

Attributes: None

Coastline / Shoreline BA010

Definition: The line where a land mass is in contact with a body of water.

Feature class: COASTL Feature type: Line Primitive type: Edge

Portrayal criteria: The vertical datum for the shoreline should be mean sea high water in tidal maritime zone

or normal water.

Attributes: None

Foreshore BA020

Definition: The part of the shore or beach which lies between the low water mark and the coastline /

shoreline. The same condition may exist in non-contiguous offshore areas.

Feature class: COASTA
Feature type: Area
Primitive type: Face

Portrayal criteria: Foreshore area where the average horizontal distance between MLW and MHW is more

than 250 meters. Tidal channels can fragment the foreshore area.

MCC	Material Composition Category	Data type: Domain: 0 8 16 46 65 84 88 98 108	Short integer Coded value Unknown Boulders Clay Gravel Mud Rock / rocky Sand Shingle Stone
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Island BA030

Definition: A land mass smaller than a continent and surrounded by water.

Feature class: ISLANDA
Feature type: Area
Primitive type: Face

Portrayal criteria: Area ≥ 0.4 km² for islands in seawater.

Smaller islands in inland water area can be portrayed if considered as landmark.

Quality criteria: At least all islands ≥ 0.4 km² have to be named when existing.

Attributes:

NAMN1 Character Name in first national language Data type: Domain: Actual value <UNK> Unknown <N_A> Not applicable NAMN2 Name in second national language Data type: Character Domain: Actual value <UNK> Unknown <N A> Not applicable NAMA1 Character Name in first national Language Data type: Domain: Actual value (ASCII-7bit) <UNK> Unknown <N A> Not applicable NAMA2 Name in second national language Data type: Character (ASCII-7bit) Domain: Actual value <UNK> Unknown <N_A> Not applicable NLN1 ISO 639-2/B 3-Char Language Data type: Character Code for NAMN1 Domain: Actual value <N_A> Not applicable NLN2 ISO 639-2/B 3-Char Language Data type: Character Code for NAMN2 Domain: Actual value <N_A> Not applicable **ARA** Area Short Integer Data type: Measurement 0,01 km² units Domain: **Actual Value**

Water (except inland)

BA040

Definition: An area of water that normally has tidal fluctuations.

Feature class: SEAA Feature type: Area Primitive type: Face

Portrayal criteria: Usually the sea or ocean area.

Attributes: None

Shoreline Construction BB081

Definition: An artificial structure attached to land bordering a body of water and fixed in position. It is

usually fixed to the waterbody bottom (for example: a mole) but may occasionally be fixed in position (for example: attached to the shore at one end and held between pilings at the

other), but floating. Shoreline constructions are normally used for berthing and/or

protection.

Feature class: SEASTRTL

Feature type: Line Primitive type: Edge

Portrayal criteria: Length ≥ 125 meters.

Important or prominent shoreline construction considered as landmark.

Shoreline can be coincident with foreshore flat boundaries or coastline. In that case,

consistent geometry has to be applied.

Quality criteria: All the Shoreline Construction Types (PWC) don't have to be necessarily portrayed.

Attributes:

PWC	Shoreline Construction Type	Data type:	Short integer
		Domain:	Coded value
		0	Unknown
		4	Breakwater
		5	Groin
		7	Recreational Pier
		8	Training Wall
		11	Seawall
		997	Unpopulated

Aqueduct BH010

Definition: A pipe or artificial channel designed for water supply from a remote source, usually by

gravity.

Feature class: AQUEDCTL

Feature type: Line Primitive type: Edge

Portrayal criteria: Length ≥ 1600 meters only suspended and elevated above ground or water surface. If

connected to the water network, shorter aqueducts can be collected.

EXS	Existence Category	Data type:	Short integer
		Domain:	Coded value
		0	Unknown
		5	Under construction
		6	Abandoned / disused
		28	Operational
		997	Unpopulated

Lake / Pond **BH080**

Definition: A body of water surrounded by land

LAKERESA Feature class: Area Feature type: Primitive type: Face

Water with area ≥ 0.4 km². Portrayal criteria:

> Smaller lakes or ponds can be portrayed when significant to determine land occupation. Lakes being part of the water network have to be topologically connected to watercourses.

Quality criteria: At least all lakes ≥ 0.4 km² have to be named when existing. ZV2 attribute has not to be

necessarily populated for smaller lakes.

HYP	Hydrological Persistence	Data type: Domain: 0 1 2 3	Short integer Coded value Unknown Perennial Intermittent Ephemeral Dry
HydroID	Hydrologic Identifier	Data type: Domain:	Character Actual value
NHI	National Hydrological Identification code	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

TID	Tidal/ Non-Tidal Category	Data type: Domain: 0 1	Short integer Coded value Unknown Non-tidal Tidal / tidal fluctuating
ZV2	Highest Z-Value	Data type: Measurement units: Domain: -29999	Short integer 1 meter Actual value Unknown
		-29997	Unpopulated
ARA	Area	Data type: Measurement	Short Integer 0.01 km ²
		units Domain:	Actual Value

Related Table: LAKERES_WBSC must be provided with the Hydro theme (see description in ANNEX F)

Reservoir BH130

Definition: A man-made enclosure or area formed for the storage of water.

Portrayal criteria: Area ≥ 0.4 km²

Reservoirs being part of the water network have to be topologically connected to

watercourses.

Quality criteria: All reservoirs should be named.

НҮР	Hydrological Persistence	Data type: Domain: 0 1 2 3	Short integer Coded value Unknown Perennial Intermittent Ephemeral Dry
HydroID	Hydrologic Identifier	Data type: Domain:	Character Actual value
NHI	National Hydrological Identification code	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

 $^{^{2}}$ As BH130 shares the same list of attributes than BH080, all non assigned attributes get the Null/No value

ZV2 Highest Z-Value Data type: Short integer Measurement 1 meter

units:

Domain: Actual value
-29999 Unknown
-29997 Unpopulated

ARA Area Data type: Short Integer
Measurement 0.01 km²

units

Domain: Actual Value

Related Table: LAKERES_WBSC must be provided with the Hydro theme (see description in ANNEX F)

Spring / Water Hole BH170

Definition: A natural outflow of water from below the ground surface.

Feature class: SPRINGP Feature type: Point

Primitive type: Isolated node

Portrayal criteria: Springs that are considered as landmark by their location or size, or have a tourist interest

Attributes:

SWT Well/Spring Feature Type Short integer Data type: Domain: Coded value 0 Unknown Geyser 1 2 Hot spring 3 Fumaroles 999 Other

Spring / Water Hole BH170

Definition: A natural outflow of water from below the ground surface.

Feature class: SPRINGC Feature type: Point

Primitive type: Connected node

Portrayal criteria: Springs that are considered as landmark by their location or size, or have a tourist interest

and connected to the water network.

Attributes:

SWT Well/Spring Feature Type Data type: Short integer Domain: Coded value Unknown 0 1 Geyser 2 Hot spring **Fumaroles** 3 999 Other

Waterfall BH180

Definition: A vertical or nearly vertical descent of water.

Feature class: RAPIDSC Feature type: Point

Primitive type: Connected node

Portrayal criteria: Major waterfalls of national or tourist interest or being obstruction to navigation, located on

watercourse portrayed as line feature.

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Waterfall BH180

Feature class: RAPIDSL Feature type: Line Primitive type: Edge

Portrayal criteria: Major waterfalls of national or tourist interest or being obstruction to navigation located on

watercourses portrayed as area feature.

Attributes:

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Inland Shoreline BH210

Definition: The land-water boundary of an inland body of water.

Feature class: SHOREL Feature type: Line Primitive type: Edge

Portrayal criteria: The boundary where any inland water (watercourse, lake, reservoir) represented in ERM

touches land (including islands).

Attributes: None

Watercourse BH502

Definition: A natural or man-made flowing watercourse or stream.

Feature class: WATRCRSA

Feature type: Area Primitive type: Face

Portrayal criteria: Watercourses that form up a logical water network with width ≥ 125 m.

Quality criteria: All watercourses should be named..

The HydroID should be populated at least for watercourses with drainage basin ≥ 500 km²

NVS	Navigability Information Code	Data type: Domain: 0 3 5	Short integer Coded value Unknown Navigable Not Navigable
HOC	Hydrographical Origin Category	Data type: Domain: 0 4 5	Short integer Coded value Unknown Man-made Natural
НҮР	Hydrological Persistence	Data type: Domain: 0 1 2 3	Short integer Coded value Unknown Perennial Intermittent Ephemeral Dry
HydroID	Hydrologic Identifier	Data type: Domain:	Character Actual value
NHI	National Hydrological Identification code	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable

NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
TID	Tidal/ Non-Tidal Category	Data type: Domain: 0 1 2	Short integer Coded value Unknown Non-tidal Tidal / tidal fluctuating
ARA	Area	Data type: Measurement units Domain:	Short Integer 0.01 km ² Actual Value

Related Table: WATRCRS_MDC must be provided with the Hydro theme (see description in ANNEX F)

Watercourse BH502

Feature class: WATRCRSL

Feature type: Line Primitive type: Edge

Portrayal criteria: Watercourses that form up a logical water network with width < 125 m.

Quality criteria: Full connection of the water network requires to portray fictitious axis or underground

watercourses.

All watercourses should be named.

The HydroID should be populated at least for watercourses, with drainage basin ≥ 500 km².

NVS	Navigability Information Code	Data type: Domain: 0 3 5	Short integer Coded value Unknown Navigable Not Navigable
НОС	Hydrographical Origin Category	Data type: Domain: 0 4 5	Short integer Coded value Unknown Man-made Natural
НҮР	Hydrological Persistence	Data type: Domain: 0 1 2 3	Short integer Coded value Unknown Perennial Intermittent Ephemeral Dry
LDV	Link Direction Value	Data type: Domain: 0 1 2 3 997	Short integer Coded value Unknown Both directions In direction In opposite direction Unpopulated
LOC	Location Category	Data type: Domain: 0 8 25 40 984	Short integer Coded value Unknown On ground surface Suspended or elevated above ground or water surface (bridge) Underground Fictitious axes through water area
HydroID	Hydrologic Identifier	Data type: Domain:	Character Actual value
NHI	National Hydrological Identification code	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable

	•		_
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
TEN	TransEuropean Transport Network	Data type: Domain: 0 1	Short integer Coded value Unknown part of TEN-T network not part of TEN-T network
TID	Tidal/ Non-Tidal Category	Data type: Domain: 0 1 2	Short integer Coded value Unknown Non-tidal Tidal / tidal fluctuating
WCH	National Watercourse Hierarchy	Data type: Domain: 0 1 2 3 4 5 9 997	Short integer Coded value Unknown Main / first Second Third Fourth Fifth All other watercourses Not populated
WD7	Width Lower Range	Data type: Measurement units: Domain: -29999	Short integer 1 meter Range value, ≥ 1 Unknown
WD8	Width Upper Range	Data type: Measurement units: Domain: -29999	Short integer 1 meter Range value, ≤ 125 Unknown

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LEN Length

Data type: Measurement Short Integer 0.001 km

units

Domain: Actual Value

Related Table: WATRCRS_MDC must be provided with the Hydro theme (see description in ANNEX F)

Hydrographic Network Node

BH503

Definition: A node within the hydrographic network

Feature class:
Feature type:
Primitive type: **HYNODEC** Point

Connected Node

Start and end points of watercourses as well as confluences (Confluence, Source, Mouth, Portrayal criteria:

HydroID	Hydrologic Identifier	Data type: Domain:	Character Actual value
HNC	Hydro Node Category	Data type: Domain: 0 1 4 5	Short integer Coded value Unknown Boundary Junction Outlet Source

Dam / Weir Bl020

Definition: A permanent barrier across a watercourse used to impound water or to control its flow.

Feature class: DAML Feature type: Line Primitive type: Edge

Portrayal criteria: All dams bordering a reservoir or on watercourse portrayed as area feature (having more

than 125m wide).

Quality criteria: Dam bordering reservoir has to be coincident to reservoir boundary. Duplicating geometry

is avoided

HydroID	Hydrologic Identifier	Data type: Domain:	Character Actual value
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

BI020 Dam / Weir

Feature class: DAMC Primitive type:
Portraval Point

Connected node

Portrayal criteria: All dams on watercourse portrayed as a single line (< 125m)

HydroID	Hydrologic Identifier	Data type: Domain:	Character Actual value
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Lock BI030

Definition: An enclosure with a pair or series of gates used for raising or lowering vessels as they pass

from one water level to another.

Feature class: DAML Feature type: Line Primitive type: Edge

Portrayal criteria: All locks, when located on a watercourse portrayed as area feature (having more than

125m wide)

HydroID	Hydrologic Identifier	Data type: Domain:	Character Actual value
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

BI030 Lock

Feature class: DAMC
Feature type: Point
Primitive type: Connected node
Portrayal criteria: All locks on watercourse portrayed as a single line (< 125m)

HydroID	Hydrologic Identifier	Data type: Domain:	Character Actual value
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Glacier **BJ030**

Definition: A large mass of snow and ice moving slowly down a slope or valley from above the

snowline.

LANDICEA

Feature class: Feature type: Primitive type: Area Face

Portrayal criteria: Area ≥ 0.4 km²

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
ARA	Area	Data type: Measurement units	Short Integer 0.01 km ²
		Domain:	Actual Value

Snow Field / Ice Field BJ100

Definition: A large area permanently covered by snow or ice over land or water.

Feature class: LANDICEA
Feature type: Area
Primitive type: Face

Portrayal criteria: Area ≥ 0.4 km²

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
ARA	Area	Data type: Measurement units	Short Integer 0.01 km ²
		Domain:	Actual Value

Wetland ED010

Definition: A poorly drained or periodically flooded area where the soil is saturated with water and

vegetation is supported, e.g. marsh/swamp, bog/moor.

Feature class: SWAMPA Feature type: Area Primitive type: Face

Portrayal criteria: Area ≥ 0.4 km². Smaller wetland areas can be portrayed when significant to determine land

occupation..

Quality criteria: Wetland being part of the water network have to be topologically connected to

watercourses. Bogs are usually open bogs.

Attributes:

TID Tidal/ Non-Tidal Category Data type: Short integer Domain: Coded value 0 Unknown

1 Non-tidal

2 Tidal / tidal fluctuating

997 Unpopulated

Sea Limit XX500

Definition: The delineation of the seaward boundary of estuaries.

Feature class: COASTL Feature type: Line Primitive type: Edge

Portrayal criteria: The sea limit feature represents a closing line indicating the delineation of inland water

bodies and the sea area. In natural zone, the sea limit will be continuity with the natural coastline/shoreline. In man-made zone, the sea limit is determined by maritime locks or

dams, or similar structure closing the estuary.

Attributes: None

Landmask Area XX501

Definition: The landmass that covers the European continent and all islands of relevant size.

Feature class: LANDMASKA

Feature type: Area Primitive type: Face

Portrayal criteria: The landmask area is enclosed by the coastline/shoreline and sea limit. It must not depict

any lakes or other inland waters.

Landmask area serves as reference layer for geometrical coherence between layers

Attributes: None

Named Location NAME

Named Location ZD040

Definition: A geographic place on earth having a name that requires to be placed on a map

Feature class: GNAMET / GNAMEL

Feature type: Text / Line Primitive type: Text string / edge

Portrayal criteria: Cartographic text needed for named place at scale 1:250.000 that cannot be put into

attributes. Named locations specially required are regions e.g. Mountain range, Valley, Peak, Gorge, Bay, Sea, Fjord, Inlet/cape, Sandbank, Beach, Headland/Peninsula, Sea

water and forest name.

For data transfer and better data interoperability, each geographical name is represented by a line feature and by a text feature. GNAMEL is a copy of GNAMET with a different

geometric representation.

CNL	Category Code for the named location	Data type: Domain: 10 20 21 22 23 24 25 26 27	Short integer Coded value Boundaries Hydrography Sea or part of sea Bay Fjord Part of lake Marsh / swamp or wetland Sandbank, sea area Beach
		30 40 41 42 43 44 45 46 47 48 49	Miscellaneous Settlement and named location Settlement Mountain range Highland Plain Valley Name of region Headland / peninsular Gorge Peak
		50 60 61 62 63	Transportation and infrastructure Vegetation and soil Ground Surface element Agricultural area, plantation Woods / forest
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable

NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
SID	Symbol Identification	Data type: (Refers to SYM	Short integer BOL.RAT for selection of values)

Related Table: SYMBOL_RAT must be provided with the Named Location theme (see description in ANNEX F)

Miscellaneous MISC

Mine AA010

Definition: An excavation, made in the earth for the purpose of extracting natural deposits.

Feature class: EXTRACTP

Feature type: Point

Primitive type: Isolated node

Portrayal criteria: Mine and quarry larger than 0.4 km² or being considered as landmark.

Quality criteria: Not all mining and/or product categories have to be portrayed.

EXS	Existence Category	Data type: Domain: 0 6 28 997	Short integer Coded value Unknown Abandoned / disused Operational Unpopulated
MIN	Mining Category	Data type: Domain: 0 2 3 4 5 6 7 8 997	Short integer Coded value Unknown Horizontal shaft Open pit Placer Prospect Strip Vertical shaft Peat cuttings Unpopulated
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
PRO	Product Category	Data type: Domain: 0 16 17 23 42 46 51 54 84 87 88 100 112 118 119 997 999	Short integer Coded value Unknown Clay Coal Copper Gold Gravel Iron Lead Rock / rocky Salt Sand Silver Uranium Zinc Bauxite Unpopulated Other

Disposal Site / Waste Pile

AB000

Definition: An area for the collecting /disposing of refuse or discarded material.

Feature class: INDPRODP

Feature type: Point

Primitive type: Isolated node

Portrayal criteria: Landmark feature or larger than 0.4 km².

Quality criteria: All product categories have not to be necessarily portrayed.

Attributes:

PRO Product Category Data type: Short integer Domain: Coded value Unknown 0 101 Slag 127 Tailings 128 Refuse Unpopulated 997

Processing Plant / Treatment Plant

AC000

Definition: A site used for changing or refining a particular material.

Feature class: INDPRODP

Feature type: Point

Primitive type: Isolated node

Portrayal criteria: Landmark feature or larger than 0.4 km².

Quality criteria: All product categories have not to be necessarily portrayed.

PRO	Product Category	Data type:	Short integer
		Domain:	Coded value
		0	Unknown
		13	Chemical
		67	Oil
		95	Sewage
		116	Water
		997	Unpopulated

Power Station AD010

Definition: The building(s) and equipment necessary for the generation of electric power.

Feature class: POWERP Feature type: Point

Primitive type: Isolated node

Portrayal criteria: Landmark feature, major power stations.

Quality criteria: All Power Plant Categories have not to be necessarily portrayed.

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
PPC	Power Plant Category	Data type: Domain: 0 1 2 3 4 5 6 7 997	Short integer Coded value Unknown Hydro-electric Nuclear Solar Thermal Wind Tidal Internal combustion Unpopulated

Fortification AH050

Definition: A facility constructed for the military defence of a site.

Feature class: LANDMRKP

Feature type: Point

Primitive type: Isolated node

Portrayal criteria: A site or fortress usually composed of walls, ditches, or defensive works or citadel.

Prominent ones of national or tourist interest or larger than 0.4 km².

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Amusement Park AK030

Definition: A predominately man-made facility equipped with recreational devices.

Feature class: LANDMRKP
Feature type: Point
Primitive type: Isolated node Portrayal criteria: Area ≥ 0.4 km²

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

AK130 Race Track

Definition: A course of racing. LANDMRKP

Feature class:
Feature type:
Primitive type: Point

Isolated node

Portrayal criteria: Race tracks (cars, cycles, horses ...) considered as a landmark or important by its location,

size or tourist interest.

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Stadium / Amphitheatre

AK160

Definition: An arena for holding and viewing events.

Definition:An arena for holding and viewing events.Feature class:LANDMRKPFeature type:PointPrimitive type:Isolated nodePortrayal criteria:Permanent landmark structure or have national interest.

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

AL130 Monument

Definition: A structure erected or maintained as a memorial to a person or event.

LANDMRKP

Feature class:
Feature type:
Primitive type: Point

Isolated node

Portrayal criteria: Landmark feature or have national or tourist interests.

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

AL200 Ruins

Definition: The deteriorated remains of an unspecified structure.

Feature class:
Feature type:
Primitive type:
Portravel and LANDMRKP

Point

Isolated node

Portrayal criteria: Landmark feature or have national or tourist interest.

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Building AL015

Definition: A relatively permanent structure roofed and usually walled and designed for some

particular use.

Feature class: BUILDP Feature type: Point

Primitive type: Isolated node

Portrayal criteria: Landmark feature or be of national or tourist interest.

Quality criteria: All building function categories have not to be necessarily portrayed

BFC	Building Function Category	Data type: Domain: 2 4 6 9 10 11 12 15 18 19 50 82 83 114 152 153 999	Short integer Coded value Government building Castle Hospital Museum Observatory Palace Police Station School Cemetery building Farm building Church Lighthouse Power generation Non-Christian place of worship Mountain hut / refuge Historic windmill Other
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n a=""></n>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Tower (non-communication)

AL240

Definition: A relatively tall structure which may be used for observation, support, storage, etc.

Feature class: TOWERP
Feature type: Point
Primitive type: Isolated no

Primitive type: Isolated node Portrayal criteria: Landmark feature

TTC	Tower Type Category	Data type: Domain: 0 6 8 18 19	Short integer Coded value Unknown Water tower Cooling tower Chimney / smokestack Grain bin / silo Tank
		999	Other

Pipeline / Pipe AQ113

Definition: A tube for the conveyance of solids, liquids or gases.

Feature class: INDPRODL Feature type: Line Primitive type: Edge

Portrayal criteria: Length ≥ 1600 meters and considered as landmark. Pipe for water conveyance is

portrayed as BH010 "Aqueduct"

Attributes:

LOC Location Category

Data type: Short integer

Domain: Coded value

Unknown

8 On ground surface

25 Suspended or elevated above

ground or water surface

997 Unpopulated

PRO Product Category Data type: Short integer

Domain: Coded value
0 Unknown
13 Chemical
38 Gas
39 Gasoline
50 Heat
67 Oil

997 Unpopulated

Pumping Station AQ116

Definition: A facility to move solids, liquids or gases by means of pressure or suction.

Feature class: INDPRODP

Feature type: Point

Primitive type: Isolated node

Portrayal criteria: Major pumping station that can be considered as landmark.

Attributes:

PRO Data type: Short integer **Product Category** Domain: Coded value Unknown 0 13 Chemical 38 Gas 39 Gasoline 50 Heat 67 Oil 116 Water 997 Unpopulated

Power Transmission Line

AT030

Definition: A system of above ground wires, including their supports, which transmits electricity over

distance.

Feature class: POWERL Feature type: Line Primitive type: Edge

Portrayal criteria: Length ≥ 1600 meters, high voltage transmission line, which can be considered as aerial

obstruction.

When several transmission lines are close to each other, they may be portrayed into one

single line. In that case, they will be mentioned as multiple.

Attributes:

FCO Feature Configuration

Data type: Short integer Domain: Coded value 0 Unknown 2 Multiple 3 Single 997 Unpopulated

Communication Tower AT080

Definition: A relatively tall structure used for transmitting and/or receiving electronic communication

signals.

Feature class: CTOWERP Feature type: Point

Primitive type: Isolated node

Portrayal criteria: Major ones that can be considered as a landmark feature.

Attributes:

NST Navigation System Type Short integer Data type: Coded value (Primary system) Domain: O Unknown Radio 12 15 TV 16 Microwave 997 Unpopulated 999 Other

DB010

Bluff / Cliff / Escarpment

Definition: A steep, vertical or overhanging face of rock or earth.

Feature class: PHYSL Feature type: Line Primitive type: Edge

Portrayal criteria: Length ≥ 1600 meters and Height ≥ 50 m

Attributes:3 None

 $^{^{3}}$ As DB010 shares the same list of attributes than DB090, all non assigned attributes get the Null/No value

DB030 Cave

Definition: A natural subterranean chamber or series of chambers open to the Earth's surface.

Feature class:
Feature type:
Primitive type:
Portravol and PHYSP Point

Isolated node

Portrayal criteria: Prominent ones of national or tourist interest

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Covers and uncovers

Unpopulated

Embankment / Fill DB090

Definition: A raised long mound of earth or other material.

Feature class: PHYSL Feature type: Line Primitive type: Edge

Portrayal criteria: Length ≥ 1600 meters and Height ≥ 3 meters

Attributes:

PFH Predominant Feature Height Short integer Data type: Measurement decimetre unit: Domain: Actual value -29999 Unknown -29997 Unpopulated USE Usage Data type: Short integer Domain: Coded value Unknown 69 Levee / dike 127 As a causeway 136 As a fill 997 Unpopulated **VRR** Vertical Reference Category Data type: Short integer Domain: Coded value 0 Unknown 1 Above surface / does not cover (at high water)

> 8 997

National Park FA080

Definition: Extensive area of a particular nature that has been defined by law and that is to be

protected as a whole. It meets the prerequisites of a nature reserve for the largest part and

has been influenced by man at most only to a small extent.

Feature class: PARKA
Feature type: Area
Primitive type: Face

Portrayal criteria: Area ≥ 0.4km²

The area should contain a representative sample of major natural regions, features or scenery, where plant and animal species, habitats and geomorphologic sites are of special

spiritual, scientific, educational, recreational and tourist significance.

Classification Name stores Categories settled in the IUNC publication "Guidelines for

Protected Area Management Categories

Quality criteria: All the national parks have to be named.

NA3	Classification Name	Data type: Domain: <unk> CAT II</unk>	Character Coded value Unknown National Park
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Nature Reserve FA081

Definition: An area that has been legally defined and whose nature and landscape requires special

protection, be it in part or as a whole in order to preserve symbioses or biotypes of specific wildlife animals or plants, for scientific reasons or reasons of natural or geographic history,

or because of their rareness, uniqueness or outstanding beauty

Feature class: PARKA
Feature type: Area
Primitive type: Face

Portrayal criteria: Area ≥ 0.4km²

The classification name stores categories settled in the IUNC publication "Guidelines for

Protected Area Management Categories

Quality criteria: All the national reserves have to be named.

NA3	Classification Name	Data type: Domain: <unk> CAT I CAT III CAT IV CAT V</unk>	Character Coded value Unknown Strict nature reserve / wilderness area Natural monument / natural landmark Habitat / species, management area Protected landscape / seascape
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Settlement POP

Built-up Area AL020

Definition: An area containing a concentration of buildings and other structures.

Feature class: BUILTUPA

Feature type: Area Primitive type: Face

Portrayal criteria: Area ≥ 0.4km² and population ≥ 5000 inhabitants.

When a seamless built-up area forms a conurbation of several important cities, it can be split into separate polygons with common borderlines, each polygon referring to a distinct

city.

When a city is represented as several separated polygons, all the polygons are populated

with the same identifier.

The population place identifier PopulatedPlaceID is the unique identifier of the city, referring to the populate place captured as the representation point for a built-up area.

Quality criteria: Each built-up area should have a unique population place identifier.

Attributes:

PopulatedPlaceID Populated Place Identifier Data type: Character

Domain: Actual value

ARA Area Data type: Short Integer

Measurement 0.01 km²

units

Domain: Actual Value

Character

Built-up Area AL020

Feature class: BUILTUPP
Feature type: Point
Primitive type: Isolated Node

Portrayal criteria: Area < 0.4 km2 or population >100 but < 5000 inhabitants. All municipalities and other built-

up areas estimated to be important by their number of inhabitants and/or their outstanding localisation. Those built-up areas, which have less than 100 inhabitants but are main

villages or cities of the regional/local administrative units, are included.

The NAMN1 attribute stores the name of the populated place in the official primary

language spoken in that populated place and administratively relevant.

The NAMN2 attribute stores the name of the populated place in the official secondary

language spoken in that populated place and administratively relevant.

Quality criteria: All the built-up area has to be named.

In the case that PPL is considered to be populated (including 'unknown' value for some exceptions), it is not necessary to populate the PP1 and the PP2 attributes, which get the value Unpopulated (-29997). Using PP1 and PP2 class limits in general could be chosen individually, if possible use a fixed class limit at 1000 to ensure interoperability with EGM.

Data type:

Each populated place should have a unique population place identifier.

The capital of a country has to be identified (USE).

Name in first national language

Attributes:

NAMN1

TV-IVIIV I	Name in ilist hadonal language	Data type: Domain: <unk> <n_a></n_a></unk>	Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type:	Character
	ianguage	Domain: <unk> <n_a></n_a></unk>	Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language	Data type:	Character
	(ASCII-7bit)	Domain: <unk> <n_a></n_a></unk>	Actual value Unknown Not applicable
NAML1	Name in first national Language (Latin character)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAML2	Name in second national language	Data type:	Character
	(Latin character)	Domain: <unk> <n_a></n_a></unk>	Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

oomoanon and bata	o a taloguo		1 490 00 01 1 12
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
PPL	Population Place Category	Data type: Measurement units:	Long integer 1 inhabitant
		Domain	Actual value
		-29999	Unknown
		-29997	Unpopulated
PP1	Population Lower Range	Data type:	Long integer
		Measurement units:	1 inhabitant
		Domain	Range value, ≥ 1
		-29999	Unknown
		-29997	Unpopulated
PP2	Population Upper Range	Data type:	Long integer
		Measurement units:	1 inhabitant
		Domain	Range value, < 5000
		-29999	Unknown
		-29997	Unpopulated
USE	Usage	Data type:	Short integer
		Domain:	Coded value
		0	Unknown
		23 26	International
		20	Primary/ 1st order national level
		30	Secondary/ 2 nd order national level
		31	Tertiary/ 3 rd order national level
		111	Fourth/ 4 th order national level
		112	Fifth/ 5 th order national level
		997	Unpopulated
		998	Not applicable
Populated	Populated Place Identifier	Data type:	Character
PlaceID		Domain:	Actual value

Character

Populated Place AL022

Definition: A named area where people live and/or work. For example: a city, a town and a village.

Feature class: BUILTUPP Feature type: Point

Primitive type: Isolated Node

Portrayal criteria: The point representation of a built-up area used for labelling and reference.

The NAMN1 attribute stores the name of the populated place in the official primary

language spoken in that populated place and administratively relevant.

The NAMN2 attribute stores the name of the populated place in the official secondary

language spoken in that populated place and administratively relevant.

Quality criteria: The populated place is identified by a unique ID and holds all the attribute information. It

shall be inside one of the areas forming the populated place and collected in BuiltupA.

All the populated places have to be named.

In the case that PPL is considered populated (including 'unknown' value for some exception), it is not necessary to populate the PP1 and the PP2 attributes, which get the

value unpopulated (-29997).

Using PP1 and PP2 class limits in general could be chosen individually, if possible use a

Data type:

fixed class limit at 50000 to ensure interoperability with EGM.

Each populated place should have a unique population place identifier.

The capital of a country has to be identified (USE).

Name in first national

Attributes:

NAMN1

IVAIVIIVI	language	рата туре.	Character
	language	Domain:	Actual value
		<unk></unk>	Unknown
		<n_a></n_a>	Not applicable
NAMN2	Name in second national language	Data type:	Character
	ŭ ŭ	Domain:	Actual value
		<unk></unk>	Unknown
		<n_a></n_a>	Not applicable
NAMA1	Name in first national Language	Data type:	Character
	(ASCII-7bit)	Domain:	Actual value
	,	<unk></unk>	Unknown
		<n_a></n_a>	Not applicable
NAMA2	Name in second national language	Data type:	Character
	(ASCII-7bit)	Domain:	Actual value
	(Figure 1919)	<unk></unk>	Unknown
		<n_a></n_a>	Not applicable
NAML1	Name in first national Language	Data type:	Character
	(Latin character)	Domain:	Actual value
	(=====	<unk></unk>	Unknown
		<n a=""></n>	Not applicable
		_	
NAML2	Name in second national	Data type:	Character
	language		
	(Latin character)	Domain:	Actual value
		<unk></unk>	Unknown
		<n_a></n_a>	Not applicable
NLN1	ISO 639-2/B 3-Char Language	Data type:	Character
IVLIVI	Code for NAMN1	Dala type. Domain:	Actual value
	OOGE TOT INAMINITY	Domain.	Actual value

		<n_a></n_a>	Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
PPL	Population Place Category	Data type: Measurement units: Domain -29999 -29997	Long integer 1 inhabitant Actual value Unknown Unpopulated
PP1	Population Lower Range	Data type: Measurement units: Domain -29999 -29997	Long integer 1 inhabitant Range value, ≥ 5000 Unknown Unpopulated
PP2	Population Upper Range	Data type: Measurement units: Domain -29999 -29997	Long integer 1 inhabitant Range value, < 20.000.000 Unknown Unpopulated
USE	Usage	Data type: Domain: 0 23 26 30 31 111 112 997 998	Short integer Coded value Unknown International Primary/ 1st order national level Secondary/ 2nd order national level Tertiary/ 3rd order national level Fourth/ 4th order national level Fifth/ 5th order national level Unpopulated Not applicable
Populated PlaceID	Populated Place Identifier	Data type: Domain:	Character Actual value

Named Location ZD040

Definition: A geographic place on the earth, not normally appearing as a feature on a map, but having

a name that is required to be placed on a map.

Feature class: URBANP Feature type: Point

Primitive type: Isolated Node

Portrayal criteria: A named place that cannot be represented by a built-up area.

This can be a minor city, which is included into the built-up area of a major city.

This can also be a municipality resulting from the merging of several populated places

identified by their own names

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type:	Character
		Domain: <unk> <n_a></n_a></unk>	Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language	Data type:	Character
	(ASCII-7bit)	Domain: <unk> <n_a></n_a></unk>	Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Transport TRANS

Railway AN010

Definition: A rail or set of parallel rails on which a train or tram runs.

Feature class: RAILRDL Feature type: Line Primitive type: Edge

Portrayal criteria: Railway routes used for regular transportation of goods and passengers. Railway yards,

siding railways are allowed if they are landmarks and are classified as branch lines. They

are usually generalized (not all the tracks have to be portrayed).

Specific lines reaching harbour or industrial zone can be portrayed and are also classified

as branch lines.

The length selection is min. 1600 meters.

Metro lines (= underground urban railways), tramlines or streetcar lines inside city areas are excluded. Railways are portrayed by one line regardless the number of tracks.

Quality criteria: All main lines must have the mandatory attributes populated. Branch lines can allow

attribution populated as Unknown because they are considered as landmark information

only.

Attributes:

EXS	Existence Category	Data type: Domain: 0 5 6 28	Short integer Coded value Unknown Under construction Abandoned / disused Operational
FCO	Feature Configuration	Data type: Domain: 0 2 3 11	Short integer Coded value Unknown Multiple Single Double Juxtaposition
GAW	Gauge Width	Data type: Measurement unit: Domain: -29999 -29998	Short integer 1 cm Actual value Unknown Not applicable [for "monorails"]
LLE	Location Level	Data type: Domain: -9 -2 -1 0 1 2 3	Short integer Coded value Underground (unknown level) Underground (second level) Underground (first level) Unknown On ground surface Suspended or elevated (first level) Suspended or elevated (second level) Suspended or elevated (unknown
			'

level)

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
RCO	Railroad Code	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
RGC	Railroad Gauge	Data type: Domain: 0 1 2	Short integer Coded value Unknown Broad Narrow Normal
RRA	Railroad Power Source	Data type: Domain: 0 1 3	Short integer Coded value Unknown Electrified track Overhead electrified Non-electrified
RRC	Railroad Categories	Data type: Domain: 0 16 17 999	Short integer Coded value Unknown Main line Branch line Other

RSD	Railway Speed Class	Data type: Domain: 0 1 2	Short integer Coded value Unknown Conventional Railway Line Upgraded high-speed railway line (order of 250km/h) Dedicated high-speed railway line (>250km/h)
RSU	Seasonal availability	Data type: Domain: 0 1 2 997	Short integer Coded value Unknown All year Seasonal Unpopulated
TEN	TransEuropean Transport Network	Data type: Domain: 0 1 2	Short integer Coded value Unknown part of TEN-T network not part of TEN-T network
TUC	Transportation Use Category	Data type: Domain: 0 25 26 45	Short integer Coded value Unknown Cargo/Freight Passenger General
LEN	Length	Data type: Measurement units: Domain:	Short Integer 0.001 km Actual value

Railway Network Link

AN500

Definition: A railway network link represents a logical connection between the railway and another

transport mode; to allow people and/or cargo/freight to change from railway transport mode

to another.

Feature class: RAILRDL
Feature type: Line
Primitive type: Edge

Portrayal criteria: Railway network link is part of the railway network and is used to connect the railway

network with other transportation modes usually a transport terminal like the ferry station,

an airport or a port

Attributes:⁴ None, but TEN

TEN TransEuropean Transport Network Data type: Short integer

Domain: Coded value
0 Unknown

1 part of TEN-T network 2 not part of TEN-T network

⁴ As AN500 shares the same list of attributes than AN010, all non assigned attributes get the Null/No value

Interchange AP020

Definition: A connection designed to provide traffic access from one road to another.

Feature class: INTERCC Feature type: Point

Primitive type: Connected node

Portrayal criteria: Restricted to roads connected at different level crossing as i.e. at intersections of

motorways or at exits of motorways.

Quality criteria: All exits of highways and interchanges on highways have to be portrayed and named when

existing.

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type:	Character
		Domain:	Actual value
		<unk> <n_a></n_a></unk>	Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain:	Character Actual value
	(ASCII-7bil)	<unk></unk>	Unknown
		<n_a></n_a>	Not applicable
NAMA2	Name in second national language	Data type:	Character
	(ASCII-7bit)	Domain:	Actual value
		<unk> <n_a></n_a></unk>	Unknown Not applicable
		<n_a></n_a>	Not applicable
NLN1	ISO 639-2/B 3-Char Language	Data type:	Character
	Code for NAMN1	Domain: <n a=""></n>	Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain:	Character Actual value
	Code for IVAIVINZ	<n a=""></n>	Not applicable
D 10	5 11 " 0 1	-	
RJC	Road Junction Category	Data type: Domain:	Short integer Coded value
		0	Unknown
		1	Interchange (between motorways)
		2	Access/exit (from motorway
		2	road)
		3	Mixed

Road AP030

Definition: An open way maintained for vehicular use.

Feature class: ROADL Feature type: Line Primitive type: Edge

Portrayal criteria: All European roads (E-roads) and all roads connecting built-up areas, additionally, other

roads can be included when it is needed to reach full connectivity of the transportation network (e.g. direct link between two built-up areas) or only way to reach a built-up area or

isolated places (harbours, airports).

Inside built-up areas only main roads (e.g. through roads) are portrayed. Roads are

represented by one line regardless of the number of lanes or carriageways

COR	Category of Road	Data type: Domain: 0 1 2 999	Short integer Coded value Unknown Motorway Road inside built-up area Other road (outside built-up area)
EXS	Existence Category	Data type: Domain: 0 5 28	Short integer Coded value Unknown Under construction Operational
LLE	Location Level	Data type: Domain: -9 -2 -1 0 1 2	Short integer Coded value Underground (unknown level) Underground (second level) Underground (first level) Unknown On ground surface Suspended or elevated (first level) Suspended or elevated (second level) Suspended or elevated (unknown level)
LTN	Lane Track Number	Data type: Measurement unit: Domain: -29999	Short integer 1 lane Actual value Unknown
MED	Median Category	Data type: Domain: 0 1 2	Short integer Coded value Unknown With median Without median
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated

NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
RST	Road Surface Type	Data type: Domain: 0 1	Short integer Coded value Unknown Paved Unpaved
RSU	Seasonal availability	Data type: Domain: 0 1 2 997	Short integer Coded value Unknown All year Seasonal Unpopulated
RTE	Route Number (Internat.)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
RTN	Route Number (National)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
RTT	Route Intended Use	Data type: Domain: 0 14 15 16 984	Short integer Coded value Unknown Primary route Secondary route National motorway Local route
TEN	TransEuropean Transport Network	Data type: Domain: 0 1 2	Short integer Coded value Unknown part of TEN-T network not part of TEN-T network

TOL Toll Category Data type: Short integer Domain: Coded value 0 Unknown

1 Road generally free of charge

2 Toll road 3 Vignette

TUC Transportation Use Category Data type: Short integer

Domain: Coded value
0 Unknown
7 Through route

36 Slip road / access road

LEN Length Data type: Short Integer

Measurement units

0.001 km

Units

Domain: Actual value

Road Network Link AP500

Definition: A road network link represents a logical connection between a road and another transport

mode; to allow people, goods to change from road transport mode to another.

Feature class: ROADL Feature type: Line Primitive type: Edge

Portrayal criteria: Road network link is part of the road network and is used to connect the road network with

other transportation modes usually a transport terminal like the ferry station, a railway

station, an airport or a port.

Attributes⁵: None, but TEN

TEN TransEuropean Transport Network Data type: Short integer

Domain: Coded value 0 Unknown

part of TEN-T network
 not part of TEN-T network

⁵ As AP500 shares the same list of attributes than AP030, all non assigned attributes get the Null/No value

Control Tower AQ060

Definition: A tower-like structure that houses the persons and equipment used to control the flow of

air, rail or marine traffic.

Feature class: MISAEROP Feature type: Point

Primitive type: Isolated node Portrayal criteria: Landmark feature

Attributes: None

Level Crossing AQ062

Definition: The location where a railway and a road transportation routes intersect or cross at the

same vertical level.

Feature class: LEVELCC Feature type: Point

Primitive type: Connected node

Portrayal criteria: A point where a railway crosses a road at the same level. The level crossing will be

associated both to the road and railway network.

Attributes: None

Road Intersection AQ063

Definition: The location where road transportation routes intersect or cross at the same vertical level.

Feature class: LEVELCC Feature type: Point

Primitive type: Connected node

Portrayal criteria: A point where two or more roads intersect or cross at the same vertical level.

Attributes: None

Ferry Crossing AQ070

Definition: A route in a body of water where a ferry crosses from one shoreline to another.

Feature class: FERRYL
Feature type: Line
Primitive type: Edge

Portrayal criteria: Length ≥ 125 meters. Have to be connected to a ferry station.

DETN attribute stores the named place of destination in the way <to place of

destination>(country code). The language to name the destination place shall be in the

national language of the destination country.

The FerryID is the unique identification number of the ferry line referring to the Ferry_link

and FERRY_LINES tables which give the link between the ferry crossing and

departure/destination ports.

DETN	Destination in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
DETA	Destination in first national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
DNLN	ISO 639-2/B 3-Char Language Code for DETN	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
RSU	Seasonal availability	Data type: Domain: 0 1 2 997	Short integer Coded value Unknown All year Seasonal Unpopulated
USE	Usage	Data type: Domain: 0 4 23	Short integer Coded value Unknown National International
FerryID	Ferry line Identifier	Data type: Domain:	Character Actual value
TEN	TransEuropean Transport Network	Data type: Domain: 0 1 2	Short integer Coded value Unknown part of TEN-T network not part of TEN-T network

Ferry Station AQ080

Definition: A point where a ferry takes on or discharges its load.

Feature class: FERRYC Feature type: Point

Primitive type: Connected node

Portrayal criteria: The ferry station shall be identified for each ferry line and connected to them. There can be

several ferry lines connected to one ferry station. The ferry station will possibly connect

railway or road and the corresponding ferry line.

The FStationID is the unique identification number of the ferry station referring to the Ferry link and FERRY LINES tables which give the link between the ferry crossing and

departure/destination ports.

Attributes:

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
FStationID	Ferry Station Identifier	Data type: Domain:	Character Actual value

Related Table: The Ferry_link and FERRY_LINES tables must be provided with ferry lines and ferry stations (see description in ANNEX F)

Entrance / Exit AQ090

Definition: A point of entrance or exit.

Feature class: EXITC Feature type: Point

Primitive type: Connected node

Portrayal criteria: A point where a road or a railway goes across an international boundary and traffic across

the boundary is allowed and there is a real customs or other kind of official facility. Node for representing border-crossing point is placed at the international boundary. Used outside

Schengen area only.

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Railway Station AQ125

Definition: A stopping place for the transfer of passengers and/or freight

Feature class: RAILRDC Feature type: Point

Primitive type: Connected node

Portrayal criteria: All the stations and stopping places used for passenger traffic and/or freight traffic.

Quality criteria: All stations and stopping places have to be named. Each railway station should have a

unique railway station identifier.

TFC	Transportation Facility Type	Data type: Domain: 0 15 31 32 33 34	Short integer Coded value Unknown Railway Station Joint Railway Station Halt Marshalling Yard Intermodal Rail Transport Terminal
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
RStationID	Railway station Identifier	Data type: Domain:	Character Actual value
TUC	Transportation Use Category	Data type: Domain: 0 25 26 45	Short integer Coded value Unknown Cargo/Freight Passenger General

Vehicle Stopping Area / Rest Area

AQ135

Definition: A roadside place usually having facilities for people and/or vehicles.

Feature class: RESTC
Feature type: Point
Primitive type: Connect

Primitive type: Connected node Portrayal criteria: Mainly on motorways

AFA	Available Facilities	Data type: Domain: 0 9 999	Short integer Coded value Unknown Fuel station Other (no fuel)
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Port BB009

Definition: A place provided with terminal and transfer facilities for loading and discharging cargo or

passengers.

Feature class: HARBORA

Feature type: Area Primitive type: Face

Portrayal criteria: Area ≥ 0.4 km²

All TEN ports and all statistical ports according to Commission Decision 2005/366/EC of 4

March 2005. (Reference: GISCO Port database)

Attributes:

HID Harbour Identification Code Data type: Character

(UN Locode) Domain: Coded value (5 char.)

ARA Area Data type: Short Integer

Measurement 0.01 km²

units

Domain: Actual Value

Port BB009

Feature class: HARBORC Feature type: Point

Primitive type: Connected node Portrayal criteria: Area ≥ 0.4 km²

The point representation of a port collected as an area feature that provides the intermodal

connection to the road or railway network.

HID	Harbour Identification Code (UN Locode)	Data type: Domain:	Character Coded value (5 char.)
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
TUC	Transportation Use Category	Data type: Domain: 0 12 34	Short Integer Coded value Unknown Maritime (Inland) waterway

Port BB009

Feature class: HARBORP
Feature type: Point
Primitive type: Isolated not

Primitive type: Isolated node Portrayal criteria: Area < 0.4 km²

All TEN ports and all statistical ports according to Commission Decision 2005/366/EC of 4

March 2005. (Reference: GISCO Port database)

HID	Harbour Identification Code (UN Locode)	Data type: Domain:	Character Coded value (5 char.)
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
TUC	Transportation Use Category	Data type: Domain: 0 12 34	Short Integer Coded value Unknown Maritime (Inland) waterway

Pier / Wharf / Quay BB190

Definition: A structure primarily used as berthing places for vessels.

Feature class: HARBORL Feature type: Line Primitive type: Edge

Portrayal criteria: Prominent pier in harbour

Attributes: None

Airport / Airfield GB005

Definition: A defined area of land or water used for landing, take-off, and movement of aircraft

including associated buildings and facilities

Feature class: **AIRFLDA** Feature type: Area Primitive type: Face

Military, commercial and leisure airports and airfields with area ≥ 0.4 km² (Reference: Portrayal criteria:

GISCO Airport database)

All existing TEN-T airports should be included. Quality criteria:

Attributes:

IKO ICAO Code Data type: Character

> Domain: Coded value (4 char.)

ARA Short Integer Area Data type:

0.01 km² Measurement

units:

Actual value Domain:

Airport / Airfield GB005

Feature class: **AIRFLDC** Point Feature type:

Primitive type: Connected node

Portrayal criteria: The point representation of an airport/airfield collected as an area feature that provides the

intermodal connection to the road or railway network.

Attributes:

CAA Controlling Authority Data type: Short Integer Domain: Coded value 0 Unknown

Military 5 7

Joint Military/Civilian

16 Civilian

EXS Existence Category Data type: Short Integer

Coded value Domain: 0 Unknown

5 Under construction 6 Abandoned/Disused

Operational 28 Unpopulated 997

FUC Short Integer **Functional Use Category** Data type:

> Domain: Coded value 0 Unknown 2 Commercial 13 Recreational 997

Unpopulated

Not applicable (for military) 998

IAT IATA Code Data type: Character

Coded value (3 char.) Domain:

<UNK> Unknown $< N_A >$ Not applicable

IKO **ICAO Code** Data type: Character

	3		9
		Domain:	Coded value (4 char.)
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
TUC	Transportation Use Category	Data type: Domain: 0 25 26 45 998	Short Integer Coded value Unknown Cargo/Freight Passenger General Not applicable (for military)
USE	Usage	Data type: Domain: 0 4 23 113	Short Integer Coded value Unknown National International Regional
ZV3	Airfield Elevation	Data type: Measurement units: Domain: -29999	Short Integer 1 meter Actual value Unknown

Airport / Airfield GB005

Feature class: AIRFLDP Feature type: Point

Primitive type: Isolated node Portrayal criteria: Area < 0.4 km²

Military, commercial and leisure airfields (Reference: GISCO Airport database)

Quality criteria: All existing TEN-T airports should be included.

CAA	Controlling Authority	Data type: Domain: 0 5 7 16	Short Integer Coded value Unknown Military Joint Military/Civilian Civilian
EXS	Existence Category	Data type: Domain: 0 5 6 28 997	Short Integer Coded value Unknown Under construction Abandoned/Disused Operational Unpopulated
FUC	Functional Use Category	Data type: Domain: 0 2 13 997	Short Integer Coded value Unknown Commercial Recreational Unpopulated Not applicable (for military)
IAT	IATA Code	Data type: Domain: <unk> <n_a></n_a></unk>	Character Coded value (3 char.) Unknown Not applicable
IKO	ICAO Code	Data type: Domain:	Character Coded value (4 char.)
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable

NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
TUC	Transportation Use Category	Data type: Domain: 0 25 26 45 998	Short Integer Coded value Unknown Cargo/Freight Passenger General Not applicable (for military)
USE	Usage	Data type: Domain: 0 4 23 113	Short Integer Coded value Unknown National International Regional
ZV3	Airfield Elevation	Data type: Measurement units: Domain: -29999	Short Integer 1 meter Actual value Unknown

Heliport GB035

Definition: A place designated for the landing and take-off of helicopters, including its buildings and

facilities

Feature class: HELIP Feature type: Point

Primitive type: Isolated node

Portrayal criteria: All the heliports listed in official data sources such as the civilian and military national AIP

(Aeronautical Information Publication) documents provided for each country.

IAT	IATA Code	Data type: Domain: <unk> <n_a></n_a></unk>	Character Coded value (3 char.) Unknown Not applicable
IKO	ICAO Code	Data type: Domain: <unk> <n_a></n_a></unk>	Character Coded value (4 char.) Unknown Not applicable
NAMN1	Name in first national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

Runway GB055

Definition: A defined area, usually rectangular, used for the conventional landing and take-off of

aircraft.

Feature class: RUNWAYL

Feature type: Line Primitive type: Edge

Portrayal criteria: Only operational hard paved runways of airports (portrayed as an area feature) are

portrayed. Runways cannot be portrayed stand-alone without the airport they belong to. Runway is portrayed only with line feature. The length of the line feature should correspond

to the real length of the runway. Length may include overrun / stop way.

Attributes:

LEN Length Data type: Short Integer

Measurement 0.001 km

units:

Domain: Actual value

Vegetation and Soils

VEG

Ground Surface Element DA010

Definition: The surface soil characteristics of the earth.

Feature class: SOILA Feature type: Area Primitive type: Face

Portrayal criteria: Open rocks, sand area, sand banks, sand dunes with area ≥ 0.4 km². Smaller areas can be

portrayed when significant to determine land occupation.

Attributes:

MCC Material Composition Data type: Short Integer

Domain: Coded value 0 Unknown 84 Rocky 88 Sand

EA015 Agricultural area

Definition: Land used for growing agricultural crops and land used as pasture.

VEGA Feature class: Area Feature type: Face Primitive type:

If the agriculture area covers a minor part of the land coverage and can be considered as Portrayal criteria:

remarkable in the landscape. Area ≥ 0.4 km².

Attributes:6 None

⁶ As EA015 shares the same list of attributes than EA045 and EC050, all non-assigned attributes get the Null/ No value.

Plantation EA045

Definition: An area covered by systematic plantings of fruit trees, nuts, vine or other products.

Feature class: VEGA Feature type: Area Primitive type: Face

Portrayal criteria: Area ≥ 0.4 km².

Normally fruit and/or nut orchards or vine or other products which are remarkable in the landscape. Smaller areas can be portrayed when significant to determine land occupation.

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
PRO	Product Category	Data type: Domain: 0 124 152 153 997	Short integer Coded value Unknown Common fruits and/or nuts Vine Hops Unpopulated

Woods/Forest EC050

Definition: An area covered by trees including temporarily open forest areas.

Feature class: VEGA Feature type: Area Primitive type: Face

Portrayal criteria: Area ≥ 0.4 km².

Smaller areas can be portrayed when significant to determine land occupation.

NAMN1	Name in first national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMN2	Name in second national language	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA1	Name in first national Language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NAMA2	Name in second national language (ASCII-7bit)	Data type: Domain: <unk> <n_a> <n_p></n_p></n_a></unk>	Character Actual value Unknown Not applicable Unpopulated
NLN1	ISO 639-2/B 3-Char Language Code for NAMN1	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable
NLN2	ISO 639-2/B 3-Char Language Code for NAMN2	Data type: Domain: <n_a></n_a>	Character Actual value Not applicable

 $^{^{7}}$ As EC050 shares the same list of attributes than EA015 and EA045, all non-assigned attributes get the Null/ No value.

ANNEX D: Topological associations

This annex describes topological relationships at feature level that need to be specified in the data schema of EuroRegionalMap or to be considered for quality insurance.

Boundaries BND

Feature class	Topological association	Related feature class	Description
POLBNDA	Boundary must be covered by	POLBNDL	Boundaries of administrative entities (area) must be covered by the lines of the administrative boundaries
	Must not overlap		Administrative entities as polygons must not overlap between them
	Must have no gap		Administrative entities must form a continuous coverage and must not have a void area between them
POLBNDL	Must not intersect or touch interior		Administrative boundaries can only touch at their ends and must not overlap each other.
	Must not have isolated start node and/or end node		Administrative boundaries lines must touch one other administrative boundary line and cannot be isolated
	Must not have pseudo-nodes		The end of a line cannot touch the end of ONLY one other line but several

Hydrography HYDRO

Feature class	Topological association	Related feature class	Description
AQUEDCTL	Must not intersect or touch interior		Aqueduct lines must only touch at their ends and must not overlap each other
	Must not overlap with	WATRCRSL, COASTL, DAML, RAPIDSL	Aqueduct lines must not overlap with watercourse line, shoreline, dam, rapids
COASTA	Must not overlap with	COASTA ISLANDA LAKERESA LANDICEA	Foreshore area must not overlap with itself and island area, lake area, ice area
	Must overlap	WATRCRSA SEAA	The foreshore SHALL overlap the water area, watercourse area
	Must not have gap with	SEAA WATRCRSA	Foreshore area must not have void area with adjacent features as water area, and watercourse area
COASTL	Must not intersect or touch interior		Coastlines/shorelines and sea limit must only touch at their ends and must not overlap each other
	Must not overlap with	AQUEDCTL, WATRCRSL, RAPIDSL	Coastlines/shorelines must not overlap with aqueduct, watercourse lines, rapids
COASTL, BA010	Must not overlap with	SEASTRTL DAML	Coastlines/shorelines must not overlap with shoreline construction, dam/weir
	Must be covered by boundary of	COASTA OR ISLANDA OR SEAA	Coastlines/shorelines and sea limit must be covered by the boundaries of foreshore polygons or islands polygon or sea polygons
COASTL, XX500	Must be covered by boundary of	SEAA	Sea limit must be covered by the boundaries of sea polygons
	Must be covered by boundary of	WATRCRSA	Coastlines/shorelines must be covered by the boundaries of watercourse polygons
DAML	Must not intersect or touch interior		Dam/lock lines must only touch at their ends and must not overlap each other
	Must not overlap with	AQUEDCTL, WATRCRSL, RAPIDSL SEASTRTL	Dam lines must not overlap with aqueduct, watercourse lines, rapids, shoreline construction
DAML, BI020	Must be covered by boundary of	LAKERESA OR WATRCRSA	Dam as line feature must be covered by boundary of reservoir area or by watercourse area
DAML, BI030	Must be covered by boundary of	WATRCRSA	Lock as line feature must be covered by boundary of watercourse area
DAMC	Must be covered by endpoint of	WATRCRSL	Dam/lock as connected nodes must be covered by the ends of watercourse lines
	Must not overlap with	SPRINGP SPRINGC WELLP RAPIDSC DAMC	Dams as connected nodes must not overlap between them and with spring water, wells, rapids

Feature class	Topological association	Related feature class	Description
HYNODEC	Must be covered by endpoint of	WATRCRSL	Hydrographic Network Nodes as connected nodes must be covered by the ends of watercourse lines
	Must not overlap with	HYNODEC	Hydrographic Network Node as connected nodes must not overlap between them
LAKERESA	Must not overlap with	COASTA ISLANDA SEAA WATRCRSA LAKERESA LANDICEA	Lake areas must not overlap between them and with foreshore areas, sea areas, watercourse areas, island areas, ice areas
LANDICEA	Must not overlap with	COASTA ISLANDA SEAA WATRCRSA LAKERESA LANDICEA	Ice areas must not overlap between themselves and with foreshore areas, sea areas, watercourse areas, island areas, lake areas
LANDMASKA	Must not overlap with	SEAA LANDMASKA	Landmask areas must not overlap between them and with water area
	Must have no gap		Landmask area must form a continuous coverage and must not have a void area between them
	Boundary must be covered by	COASTL	Boundaries of landmask areas must be covered by the lines of the coastline/shoreline or sea limit
ISLANDA	Must not overlap with	COASTA SEAA ISLANDA WATRCRSA LAKERESA LANDICEA	Island areas must not overlap between them and with water area, foreshore area, watercourse area, lake area and ice area.
	Must not have gap with	SEAA WATRCRSA LAKERESA LANDICEA	Islands area must not have void area with water area, watercourse area, lake area and ice area
SEAA	Must not overlap with	ISLANDA LAKERESA WATRCRSA SEAA LANDICEA	Water (except inland) must not overlap between them, lake/reservoir area watercourse area, island area and ice area
	Boundary must be covered by	COASTL	Boundaries of sea water (area) must be covered by the lines of the coastline/shoreline or sea limit
SHOREL	Must not intersect or touch interior		Inland shorelines lines must only touch at their ends and must not overlap each other
	Must be covered by boundary of	ISLANDA OR WATRCRSA OR LAKERESA	Inland shorelines must be covered by the boundaries of islands polygon or watercourse polygons or lake/reservoir polygons
	Must not have isolated start node and/or end node		Inland shorelines lines must touch one other administrative boundary line and cannot be isolated
	Must not have pseudo-nodes		The end of a line cannot touch the end of ONLY one other line but several

Feature class Topological Related Description			
	association	feature class	- Seconplian
SPRINGP	Must not overlap with	SPRINGP SPRINGC, WELLP RAPIDC DAMC	Spring/water hole as isolated node must not overlap between them and with spring water (as connected), wells, rapids, and dams
SPRINGC	Must not overlap with	SPRINGP SPRINGC WELLP RAPIDSC DAMC	Spring/water hole as connected node must not overlap between them and with spring water (as isolated), wells, rapids, dams
	Must be covered by endpoint of	WATRCRSL	Spring/water hole as connected node must be covered by the ends of watercourse lines
SWAMPA	Must not overlap with	SEAA WATRCRSA LAKERESA SWAMPA LANDICEA	Wetland areas must not overlap between them and with sea area, watercourse area and lake area, land ice area
RAPIDSC	Must not overlap with	SPRINGP SPRINGC WELLP RAPIDSC DAMC	A rapid as connected node must not overlap between them and with spring water, wells, dams
	Nodes must be covered by end node of	WATRCRSL	Waterfall as connected node must be covered ends of watercourse line
RAPIDSL	Must not intersect or touch interior		Waterfall lines must only touch at their ends and must not overlap each other
	Must not overlap with	AQUEDCTL, COASTL, DAML, SEASTRTL WATRCRSL	Rapid lines must not overlap with aqueduct, shoreline, dam, and watercourse lines
	Must be covered by boundary of	WATRCRSA	Waterfall as line feature must be covered by boundary of watercourse area
SEASTRTL	Must not intersect or touch interior		Coastline must only touch at their ends and must not overlap each other
	Must not overlap with	AQUEDCTL, WATRCRSL, DAML, RAPIDSL	Coastline must not overlap with aqueduct, watercourse lines, dam, rapids
WATRCRSA	Must not overlap with	ISLANDA SEA WATRCRSA LAKERESA LANDICEA	Watercourse areas must not overlap between themselves sea areas, land ice areas, island areas, lake areas
	Must not have gap with	SEAA, COASTA	Watercourse area must not have void area with sea area and foreshore area
WATRCRSL	Must not intersect or touch interior		Watercourse lines must only touch at their ends and must not overlap each other
	Must not overlap with	AQUEDCTL, COASTL, DAML, RAPIDSL SEASTRTL	Watercourse lines must not overlap with aqueduct, shoreline, dam, rapids

Feature class	Topological association	Related feature class	Description
WELLP	Must not overlap with	SPRINGP SPRINGC WELLP RAPIDSC DAMC	Wells as node must not overlap between them and with spring water, wells, springs, and dams

Settlements POP

Feature class	Topological association	Related feature class	Description
BUILTUPA	Must not overlap		Built-up areas as area feature must not overlap between them
BUILTUPP	Must not overlap		Built-up areas as nodes must not overlap between them
BUILTUPP, AL020	Must not overlap	BUILTUPA	Built-up area as node feature must not overlap built-up area as area feature
BUILTUPP, AL022	Must be inside	BUILTUPA	Population Place as point feature must be inside corresponding built-up area as area feature
URBANP	Must be inside	BUILTUPA	Named location node feature must be inside a built-up area as area feature

Micellaneous MISC

Feature class	Topological	Related	Description
	association	feature class	
PARKA,	Must not overlap		National parks and natural reserves must not
			overlap with themselves
POWERL	Must not intersect		High power lines can only touch at their ends and
	or touch interior	INIDDDOODI	must not overlap each other
	Must not overlap	INDPRODL,	High power lines must not overlap with pipelines
INDPRODL	with Must not intersect	PHYSL	and cliffs Pipelines can only touch at their ends and must
INDPRODL	or touch interior		not overlap each other
	Must not overlap	POWERL,	High power lines must not overlap with high power
	with	PHYSL	lines and cliffs
PHYSL	Must not intersect		Cliff/escarpment can only touch at their ends and
	or touch interior		must not overlap each other
	Must not overlap	INDPRODL,	Cliff/escarpment must not overlap with pipelines
	with	POWERL	and power lines
EXTRACTP	Must not overlap	EXTRACTP	Mine must not overlap between them and with
	with	LANDMRKP	landmarks, power plants, towers and buildings
		POWERP	
		TOWERP CTOWERP	
		BUILDP	
LANDMRKP	Must not overlap	EXTRACTP	Landmarks must not overlap between them and
	with	LANDMRKP	with mines, power plants, and towers
		POWERP	
		TOWERP	
		CTOWERP	
POWERP	Must not overlap	EXTRACTP	Power plants must not overlap between them and
	with	LANDMRKP	with mines, power plants, towers, landmarks and
		POWERP TOWERP	buildings
		CTOWERP	
		BUILDP	
TOWERP	Must not overlap	EXTRACTP	Towers must not overlap between them and with
	with	LANDMRKP	mines, power plants, communication towers,
		POWERP	landmarks and buildings
		TOWERP	
		CTOWERP	
OTOMEDO	Marshariti	BUILDP	Opposition to the state of the
CTOWERP	Must not overlap	EXTRACTP LANDMRKP	Communication towers must not overlap between
	with	POWERP	them and with mines, power plants, landmarks, towers and buildings
		TOWERP	towers and buildings
		CTOWERP	
		BUILDP	
BUILDP	Must not overlap	EXTRACTP	Buildings must not overlap between them and with
	with	POWERP	mines, power plants, and towers
		TOWERP	
		CTOWERP	
		BUILDP	

Transport TRANS

Feature class	Topology rules	Related	Description
		feature class	
AIRFLDA	Must not overlap		Airfields as polygons must not overlap
	Must not overlap	HARBORA	Airfields as polygons must not overlap with
AIDEL DO	with	AIDELDA	harbour zone as polygons
AIRFLDC	Must be inside	AIRFLDA	Airport/Airfield as connected node must be inside the correspondent airport/airfield as area feature
	Must be covered by end node of	ROADL OR RAILRDL	Airport/Airfield as connected node must be covered by end node of a road or a railway
AIRFLDP	Must not overlap with	AIRFLDP AIRFLDC EXITC HARBORC HARBORP HELIP INTERCC LEVELCC RAILRDC RESTC MISAEROP	Airfields as node must not overlap between them and with exits, helifield, interchange, level crossing, railway stations, ports and rest areas
EXITC	Must be covered by	ROADL OR	Entrance/exit as connected nodes must be
	end node of Must not overlap with	RAILRDL AIRFLDP AIRFLDC EXITC HARBORC HARBORP HELIP INTERCC LEVELCC RAILRDC MISAEROP	covered by end nodes of roads or railways Entrance/exit as connected node must not overlap between them and with airfield, helifield, interchange, level crossing, railway stations, ports and control towers
FERRYL	Must not overlap with	RAILRDL ROADL RUNWAYL	Ferry lines must not overlap with road lines, runways and railroad lines
FERRYC	Must be covered by end node of	FERRYL ROADL OR RAILRDL	Ferry station as connected node must be covered by end nodes of ferrylines. Ferry station as connected node must be covered by end nodes of roads or railways
	Must not overlap with	AIRFLDP AIRFLDC HELIP INTERCC LEVELCC RAILRDC MISAEROP FERRYC RESTC	Ferry station as node must not overlap between them and with airfields, heliport, interchange, level crossing, railway stations, control towers and vehicle stopping areas / rest areas
HARBORA	Must not overlap		Port as polygons must not overlap

Feature class	Topology rules	Related	Description
i catule class	Topology rules	feature class	Description
HARBORL	Must not intersect		Pier/Wharf/Quay as lines can only touch at their
TIMORE	or touch interior		ends and must not overlap each other
	Must not overlap	FERRYL	Pier/Wharf/Quay must not overlap with roads,
	with	RUNWAYL	railway, runways and ferry lines
		ROADL	
HARBORC	Must be inside	RAILRDL HARBORA	Port as connected node must be inside the
TIT (I COTTO	Widdt bo moldo	TI WALESTON	correspondent port as area feature
	Must be covered by	ROADL OR	Port as connected node must be covered by end
	end node of	RAILRDL	node of a road or a railway
HARBORP	Must not overlap	AIRFLDP	Port as node must not overlap between them and
	with	AIRFLDC EXITC	with exits, heliport, interchange, level crossing, railway stations, and rest areas as well as ports as
		HARBORC	connected node features
		HELIP	
		INTERCC	
		LEVELCC	
		RAILRDC RESTC	
		MISAEROP	
HELIP	Must not overlap	AIRFLDP	Heliports as node feature must not overlap
	with	AIRFLDC	between them and with exits, airfield, interchange,
		EXITC	level crossing, railway stations, control towers,
		HARBORC	ports and rest areas
		HARBORP HELIP	
		INTERCC	
		LEVELCC	
		RAILRDC	
		RESTC	
INTERCO	Must be severed by	MISAEROP	Interchange on connected and any of he consered
INTERCC	Must be covered by end node of	ROADL	Interchange as connected node must be covered by end nodes of roads
	Must not overlap	AIRFLDP	Interchanges, as connected node, must not
	with	AIRFLDC	overlap between them and with exits, heliport,
		EXITC	airfield, level crossing, railway stations, control
		HARBORC	towers, ports and rest areas
		HARBORP HELIP	
		INTERCC	
		LEVELCC	
		RAILRDC	
		RESTC	
LEVELOC	Must be severed by	MISAEROP ROADL AND	Lovel grapping as connected node must be
LEVELCC, AQ062	Must be covered by end node of	RAILRDL	Level crossing as connected node must be covered by end nodes of roads and railways
LEVELCC,	Must be covered by	ROADL	Road intersection as connected node must be
AQ063	end node of		covered by end nodes of roads
LEVELCC	Must not overlap	AIRFLDP	Level crossings, as connected node, must not
	with	AIRFLDC	overlap between them and with exits, helifield,
		EXITC HARBORC	airfield, interchange, railway stations, control towers, ports and rest areas
		HARBORP	towers, ports and rest areas
		HELIP	
		INTERCC	
		LEVELCC	
		RAILRDC	
		RESTC MISAEROP	
		MIOALINOF	

Feature class	Topology rules	Related feature class	Description
MISAEROP	Must not overlap with	AIRFLDP AIRFLDC EXITC HARBORC HARBORP HELIP INTERCC LEVELCC RAILRDC RESTC MISAEROP	Control towers, as isolated node, must not overlap between them and with exits, heliport, airfield, interchange, level crossing, railway stations, ports and rest areas
RAILRDL	Must not intersect or touch interior		Railroad lines can only touch at their ends and must not overlap each other
	Must not overlap with	ROADL FERRYL RUNWAYL HARBORL	Railroad lines must not overlap with road lines, wharfs, runways and ferry lines
RAILRDC	Must be covered by end node of Must not overlap with	RAILRDL AND ROADL AIRFLDP AIRFLDC EXITC HARBORC HARBORP HELIP INTERCC LEVELCC RAILRDC RESTC MISAEROP	Railroad stations as connected nodes must be covered by end nodes of railways and roads Railway station, as connected node, must not overlap between them and with exits, helifield, airfield, interchange, level crossings, control towers, ports and rest areas
RESTC	Must be covered by end node of	ROADL	Parking as connected node must be covered by end nodes of roads
	Must not overlap with	AIRFLDP AIRFLDC HARBORC HARBORP HELIP INTERCC LEVELCC RAILRDC RESTC MISAEROP	Rest area, as node, must not overlap between them and with helifield, airfield, interchange, railway stations, control towers, ports and level crossings
ROADL	Must not intersect or touch interior		Road lines can only touch at their ends and must not overlap each other
	Must not overlap with	RAILRDL FERRYL RUNWAYL HARBORL	Road lines must not overlap with railroad lines, wharfs, runways and ferry lines
RUNWAYL	Must not intersect or touch interior		Runway lines can only touch at their ends and must not overlap each other
	Must not overlap with	RAILRDL FERRYL RUNWAYL HARBORL	Runway lines must not overlap with railroad lines, roads, wharfs, runways and ferry lines
	Must be covered by	AIRFLDA	Runway line must be covered by a single polygon of airfield area

Vegetation and Soils VEG

Feature class	Topology association	Related feature class	Description
SOILA	Must not overlap	SOILA, VEGA	Soil areas as polygons must not overlap with themselves and vegetation areas
VEGA	Must not overlap	VEGA, SOILA	Vegetation areas as polygons must not overlap with themselves and soil areas

Topological associations required between themes

Feature class	Topological	Related	Description
i catale class	association	feature class	Description
BUILTUPA	Must be covered by	POLBNDA	Built-up Area as area must be covered by a single polygon in administrative area.
	Must not be covered by	SEAA WATRCRSA LAKERESA	Built-up Area as area must not be covered by sea area, watercourse area and Lake/Reservoir
BUILTPP	Must be properly inside	POLBNDA	Built-up Area as nodes must be inside single polygons of administrative area.
	Must not be covered by	SEAA	Built-up Area as nodes must not be covered by sea area
URBANP	Must be properly inside	POLBNDA	Named location as nodes must be inside single polygons of administrative area.
HARBORA	Must be covered by feature class of	POLBNDA	The harbour zone must be covered by the polygons of the administrative areas
AIRFLDA	Must be covered by feature class of	POLBNDA	The airfield area must be covered by the polygons of the administrative areas
EXITC	Must be covered by boundary of Must be covered by line	POLBNDA POLBNDL with USE = 23	The exit must touch the boundaries of the administrative entities
SOILA VEGA	Must not be covered by	WATRCRSA LAKERESA SEEA	Vegetation and Soil area features must not overlap with sea area, watercourse area and lake/reservoir
		BUILTUPA	Vegetation and Soil area features must not overlap with builtup-area features
		HARBORA AIRFLDA	Vegetation and Soil area features must not overlap with port area and airport area features

Topological associations needed for quality control and good consistency between features

The following topological matrices refer to topological relationships between features that should be "nice to have" for better consistency in the dataset.

Area must not overlap with area 8

AREA	COASTA	LAKERESA	LANDICEA	LANDMASKA	ISLANDA	SEAA	SWAMPA	WATRCRSA	PARKA	BUILTUPA	AIRFLDA	HARBORA	SOILA	VEGA
AREA														
COASTA														
LAKERESA														
LANDICEA														
LANDMASKA														
ISLANDA														
SEAA														
SWAMPA														
WATRCRSA														
PARKA														
BUILTUPA														
AIRFLDA														
HARBORA														
SOILA														
VEGA														

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⁸ Case in grey colour means that the topological relationship is required as mentioned in the tables above.

Point must not be covered by area⁹

AREA POINT	COASTA	LAKERESA	LANDICEA	LANDMASKA	ISLANDA	SEAA	SWAMPA	WATRCRSA	PARKA	BUILTUPA	AIRFLDA	HARBORA	SOILA	VEGA
DAMC														
HYNODEC														
SPRINGP, SPRINGC														
RAPIDSC														
WELLP														
BUILDP														
CTOWERP														
EXTRACTP														
INDPRODP														
LANDMRKP														
PHYSP														
POWERP														
TOWERP														
BUILTUPP														
URBANP														
AIRFLDP														
AIRFLDC														
HELIP														
MISAEROP														
INTERCC														
LEVELCC														

Case in grey colour means that the topological relationship is required as mentioned in the tables above.

AREA	COASTA	LAKERESA	LANDICEA	LANDMASKA	ISLANDA	SEAA	SWAMPA	WATRCRSA	PARKA	BUILTUPA	AIRFLDA	HARBORA	SOILA	VEGA
POINT														
RAILRDC														
RESTC														
EXITC														

Line must not overlap with area¹⁰

AREA	COASTA	LAKERESA	LANDICEA	LANDMASKA	ISLANDA	SEAA	SWAMPA	WATRCRSA	PARKA	BUILTUPA	AIRFLDA	HARBORA	SOILA	VEGA
LINE														
RAPIDSL														
DAML														
COASTL														
SEASTRTL														
SHOREL														
AQUEDCTL														
WATRCRSL														
INDPRODL														
PHYSL														
POWERL														
FERRYL														
HARBORL														
RAILRDL														
ROADL														
RUNWAYL														

Case in grey colour means that the topological relationship is required as mentioned in the tables above.

Line must not overlap with line 11

LINE	RAPIDSL	AQUEDCTL	COASTL	SEASTRTL	SHOREL	DAML	WATRCRSL	INDPRODL	PHYSL	POWERL	FERRYL	HARBORL	RAILRDL	ROADL	RUNWAYL
LINE															
RAPIDSL															
AQUEDCTL															
COASTL															
SEASTRTL															
SHOREL															
DAML															
WATRCRSL															
INDPRODL															
PHYSL															
POWERL															
FERRYL															
HARBORL															
RAILRDL															
ROADL															
RUNWAYL															

Case in grey colour means that the topological relationship is required as mentioned in the tables above.

Isolated point must not be covered by line¹²

POINT	LINE	RAPIDSL	AQUEDCTL	COASTL	SEASTRTL	SHOREL	DAML	WATRCRSL	INDPROD	PHYSL	POWERL	FERRYL	HARBORL	RAILRDL	ROADL	RUNWAYL
									L							
SPRING	iP															
WELLP																
BUILDP																
CTOWE	RP															
EXTRAC	CTP															
INDPRO	DP															
LANDMF	RKP															
PHYSP																
POWER	ιP															
TOWER	P															
BUILTUI	PP															
URBAN	Þ															
AIRFLDI	Р															
HARBOI	RP															
HELIP																
MISAER	OP															

Case in grey colour means that the topological relationship is required as mentioned in the tables above.

	Po	int mu	st not	cover	by po	int ¹³																			
POINT																									
POINT	SPRINGP SPRINGC	HYNODEC	RAPIDSC	WELLP	BUILDP	CTOWERP	EXTRACTP	INDPRODP	LANDMRKP	PHYSP	POWERP	TOWERP	BUILTUPP	URBANP	AIRFLDP	AIRFLDC	HARBORP HABROC	HELIP	MISAEROP	INTERCC	LEVELC	RAILDC	RESTC	EXITC	FERRYC
SPRINGP, SPRINGC																									
HYNODEC																									
RAPIDSC																									
WELLP																									
BUILDP																									
CTOWERP																									
EXTRACTP																									
INDPRODP																									
LANDMRKP																									
PHYSP																									
POWERP																									
TOWERP																									
BUILTUPP																									
URBANP																									
AIRFLDP																									
AIRFLDC																									
HARBORP																									
HARBORC																									
HELIP																									

Case in grey colour means that the topological relationship is required as mentioned in the tables above.

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POINT																									
POINT	SPRINGP SPRINGC	HYNODEC	RAPIDSC	WELLP	BUILDP	CTOWERP	EXTRACTP	INDPRODP	LANDMRKP	PHYSP	POWERP	TOWERP	BUILTUPP	URBANP	AIRFLDP	AIRFLDC	HARBORP HABROC	HELIP	MISAEROP	INTERCC	LEVELC	RAILDC	RESTC	EXITC	FERRYC
MISAEROP																									
INTERCC																									
LEVELCC																									
RAILRDC																									
RESTC																									
EXITC																									
FERRYC																									

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ANNEX E: Metadata files

Discovery metadata for ERM are provided in Excel and XML format. The metadata is INSPIRE compliant and also adheres to the ISO 19115/19139 profile.

ANNEX F: Relate tables

EBM_NAM

Definition: Names related to administrative units via SHN codes.

Table name: EBM_NAM

Relationship The EBM_NAM table is related to the POLBNDA feature class using the SHNx/SHN

attribute as primary key item

Portrayal All administrative areas from feature class POLBNDA as well as all units on the Upper administrative levels must have a corresponding record in EBM_NAM.

ICC	Two-character country code according to ISO 3166	Data type: Domain:	Character Actual value
SHN	Unique identifier for all European administrative units	Data type: Domain:	Character Actual value 14 characters
USE	Administrative hierarchy level	Data type: Domain: 1 2 3 4 5	Short integer Coded value 1st order (country level) 2nd order 3rd order 4th order 5th order 6th order
ISN	Unique structure identifier for all European administrative hierarchical levels	Data type: Domain:	Short integer Coded value
NAMN	Geographical (official national) name of the administrative unit given in national characters (Unicode-UTF8). In case of more than one official language the names are delimited by # starting with the primary official name	Data type: Domain:	Character Actual value
		<unk> <n_a></n_a></unk>	Unknown Not applicable
NAMA	Geographical name of the administrative unit (NAMN) converted to ASCII characters without diacritical characters.	Data type: Domain:	Character Actual value
	without diacritical characters.	<n_a></n_a>	Not applicable
NLN	ISO 639-2/B 3-Char Language Code of the geographical name (NAMN)	Data type: Domain:	Character Actual value
	(,	<n_a></n_a>	Not applicable
SHNupper	SHN code of the upper level unit which administers the administrative unit	Data type: Domain:	Character Actual value
	administrativo ant	<n_a></n_a>	Not applicable

ROA	Identifier of the residence of authority	Data type:	Character
	autionty	Domain: <unk> <n_p> <n_a></n_a></n_p></unk>	Actual value Unknown Unpopulated Not applicable
PPL	Population	Data type: Domain: -29999 -29997 -29998	Integer Actual value Unknown Unpopulated Not applicable
ARA	Area	Data type: Measurement units: Domain:	Integer 0.01 km ² Actual value
effectiveDate	Official entry into force date of the administrative unit	Data type:	Date
		Domain:	Actual value

EBM ISN

Definition: Designation of administrative hierarchical levels.

Table name: EBM_ISN

Relationship The EBM_ISN table is related to the EBM_NAM table using ISN attribute as primary

key item

Portrayal All administrative units of all national hierarchical levels have a corresponding record

Criteria: in this table.

The relation to the referring feature classes and tables is established based on the

ISN codes.

ICC	Two-character country code according to ISO 3166	Data type: Domain:	Character Actual value
ISN	Unique structure identifier for all European administrative hierarchical levels	Data type: Domain:	Short Integer Coded value
USE	Administrative hierarchy level	Data type: Domain: 1 2 3 4 5	Short integer Coded value 1st order (country level) 2nd order 3rd order 4th order 5th order 6th order
DESN	Designation of the national administrative hierarchy level given in national characters (Unicode-UTF8). In case of more than one official language the designations are delimited by #	Data type: Domain:	Character Actual value
DESA	Designation of the national administrative hierarchy level (DESN) converted to ASCII characters without diacritical characters	Data type: Domain:	Character Actual value
NLN	ISO 639-2/B 3-char language code of the designations (DESN)	Data type: Domain:	Character Actual value
SHNdigit	Number of digits of the SHN code which are significant for the hierarchical level	Data type:	Short Integer
	Thoratoriloariovol	Domain:	Actual value

SYMBOL_RAT

Definition: This table stores the font type, the text style, and the font size related to the symbol

number used to portray the text features for viewing or cartographic purpose

Table name: SYMBOL_RAT

Relationship SYMBOL_RAT table is related to the GNAMET feature class using the SID attribute

as primary key item.

Portrayal The SYMBOL_RAT table will be provided with a list of predefined symbol numbers Criteria: (SID) with specific font, colour and text size, which must be used to portray the text

features. Each SID attribute value of the GNAMET features must have a

corresponding SID value stated in the SYMBOL_RAT table

SID	Symbol Identification	Data type: Domain:	Character Coded value
FON	Type of Font	Data type: Domain: 1	Short Integer Coded value Machine default
STY	Style of Text	Data type: Domain: 1 2 3	Character Coded value Kern Proportional Constant
SIZE	Font Size in meters	Data type: Domain: 350 435 522 610 700 785 870 1045 1220 1400	Character Coded value 4 points 5 points 6 points 7 points 8 points 9 points 10 points 12 points 14 points 16 points
COL	Colour of Text	Data type: Domain: 1 4 9	Character Coded value Black Blue Red brown Magenta

ERM CHR

Definition: This table stores the ISO code of the character set that can be used to read properly

geographical names without using the Unicode character set. For non-Latin

languages the transliteration scheme is given.

Table name: ERM_CHR

Relationship

Portrayal Each data producer must provide the ISO code of all the official languages used for

Criteria: the NAMNx attributes when Unicode is not available.

ICC	Two-character country code according to ISO 3166	Data type: Domain:	Character Actual value
NLN	ISO 639-2/B 3-Char Language Code used for NAMNx	Data type: Domain:	Character Actual value
LNM	Language Name (in English)	Data type: Domain:	Character Actual value
ISC TLS	ISO Character Code Set Transliteration Scheme	Data type: Domain: 1 2 3 4 5 6 7 8 9 10 13 14 15 Data type:	Short Integer Coded value ISO 8859-1 ISO 8859-2 ISO 8859-3 ISO 8859-4 ISO 8859-5 (Cyrillic) ISO 8859-6 (Arabic) ISO 8859-7 (Greek) ISO 8859-8 (Hebrew) ISO 8859-9 (Latin 5) ISO 8859-10 (Latin 6) ISO 8859-13 (Latin 7) ISO 8859-14 (Latin 8) ISO 8859-15 (Latin 9) Character
ILS	Hansilleration Scheme	Data type: Domain:	Actual value

Ferry_Link

Definition: This table is a link table relating the ferry lines (FERRYL) to their ferry station

destinations (FERRYC).

Table name: Ferry_Link

The Unique identifier (FerryID and FStationID) of each feature of FERRYL and Relationship

FERRYC are used as primary key item.

Each data provider must provide and fill the table for their production area. One ferry Portrayal Criteria:

line must be related to two or more ferry stations. One ferry station must be related

to one or more ferry lines.

Attributes:

FerryID Ferry line Identifier Data type: Character

Domain: Actual value

FStationID Ferry Station Identifier Data type: Character

Domain: Actual value

FERRY LINES

Definition: This table stores information on ferry crossings and related ferry stations.

FERRY LINES Table name:

Relationship The Unique identifier (FerryID and FStationID) of each feature of FERRYL and

FERRYC are used as primary key item.

Portrayal Each data provider must provide and fill the table for their production area. One ferry

Criteria: line must be related to two or more ferry stations. One ferry station must be related

to one or more ferry lines.

FerryID	Ferry line Identifier	Data type: Domain:	Character Actual value
FStationID	Ferry Station Identifier	Data type: Domain:	Character Actual value
Country	Code(s) of the destination port country(ies)	Data type:	Character
	odana y (100)	Domain:	Actual value
PortNAMN	Name in first national language	Data type: Domain: <unk></unk>	Character Actual value Unknown
PortNAMA	Name in first national language (ASCII-7bit)	Data type: Domain: <unk> <n_a></n_a></unk>	Character Actual value Unknown Not applicable
PortNLN	ISO 639-2/B 3-Char Language Code used for PortNAMN	Data type: Domain:	Character Actual value
	, 0,00,000	<n_a></n_a>	Not applicable

WATRCRS MDC

Definition: This table provides the information regarding the size of the main drain class of a

watercourse.

Table name: WATRCRS_MDC

Relationship: WATRCRS_MDC table is related to the WATRCRSL and WATRCRSA feature

classes using the HydroID attribute as primary key item.

Portrayal For each watercourse with a drainage basin ≥ 500 km² the main drain class should

Criteria: be indicated.

HydroID	Hydrologic Identifier	Data type: Domain:	Character Actual value
MDC ¹⁴	Main Drain Class	Data type: Domain:	Short Integer Coded value
		5000	River with drainage basin GE 5000 km ²
		4000	River with drainage basin GE 4000 km ² and LT 5000 km ²
		3000	River with drainage basin GE 3000 km ² and LT 4000 km ²
		2000	River with drainage basin GE 2000 km ² and LT 3000 km ²
		1000	River with drainage basin GE 1000 km ² and LT 2000 km ²
		900	River with drainage basin GE 900 km ² and LT 1000 km ²
		800	River with drainage basin GE 800 km ² and LT 900 km ²
		700	River with drainage basin GE 700 km ² and LT 800 km ²
		600	River with drainage basin GE 600 km ² and LT 700 km ²
		500	River with drainage basin GE 500 km ² and LT 600 km ²

¹⁴ The use of mathematical operators is not recommended in the database implementation, thus the MDC domain uses GE for Greater ≥ or Equal and LT for Less Than <</p>

LAKERES_WBSC

Definition: This table provides a classification of lakes and reservoirs by their size.

Table name: LAKERES_WBSC

Relationship: LAKERES_WBSC table is related to the LAKERESA feature class using the

HydroID attribute as primary key item.

Portrayal At least for each lake/reservoir with area ≥ 10 km² the water body size code should

Criteria: be indicated.

Attributes:

HydroID	Hydrologic Identifier	Data type: Domain:	Character Actual value
WBSC ¹⁵	Water Body Size Code	Data type: Domain: 1	Short Integer Coded value Lakes/reservoirs with area GT 500km ²
		2	Lakes /reservoirs with area GE 100 km ² and LT 500 km ²
		3	Lakes /reservoirs with area GE 10 km ² and LT 100 km ²
		4	Lakes /reservoirs with area GE 1 km² and LT 10 km²
		5	Lakes /reservoirs with area GE 0,5 km ² and LT 1km ²

CountryCodes

Definition: Country code combinations of EuroGeographics, ISO and EU.

Table name: CountryCodes

Relationship:

Portrayal Within the EuroGeographics products, all countries have unique country codes (icc).

Criteria: In some cases these differs from the view of ISO and EU. There are also

differences between ISO and EU. This table holds all combinations and one can join

it by using the attributes "icc" and "EuroGeographics_Country_Code".

EuroGeographics_Country_Code	Country code of EuroGeographics	Data type:	Character
name_national	Country name in national characters	Data type:	Character
name_english	Long term of country name in English	Data type:	Character
name_english_short	Short term of country name in English	Data type:	Character
EU_Country_Code	Country code of European Commission	Data type:	Character
ISO_Country_Code	Country code of ISO	Data type:	Character

¹⁵ The use of mathematical operators is not recommended in the database implementation, thus the WBSC domain uses GT for Greater Than > , GE for Greater or Equal ≥ and LT for Less Than <